

# ADC101C021/ADC101C027

## I<sup>2</sup>C-Compatible, 10-Bit Analog-to-Digital Converter (ADC) with Alert Function

### General Description

The ADC101C021 is a low-power, monolithic, 10-bit, analog-to-digital converter(ADC) that operates from a +2.7 to 5.5V supply. The converter is based on a successive approximation register architecture with an internal track-and-hold circuit that can handle input frequencies up to 11MHz. The ADC101C021 operates from a single supply which also serves as the reference. The device features an I<sup>2</sup>C-compatible serial interface that operates in all three speed modes, including high speed mode (3.4MHz).

The ADC's Alert feature provides an interrupt that is activated when the analog input violates a programmable upper or lower limit value. The device features an automatic conversion mode, which frees up the controller and I<sup>2</sup>C interface. In this mode, the ADC continuously monitors the analog input for an "out-of-range" condition and provides an interrupt if the measured voltage goes out-of-range.

The ADC101C021 comes in a small TSOT-6 package with an alert output. The ADC101C027 comes in a small TSOT-6 package with an address selection input. The ADC101C027 provides three pin-selectable addresses. Pin-compatible alternatives are available with additional address options.

Normal power consumption using a +3V or +5V supply is 0.26mW or 0.78mW, respectively. The automatic power-down feature reduces the power consumption to less than 1μW while not converting. Operation over the industrial temperature range of -40°C to +105°C is guaranteed. Their low power consumption and small packages make this family of ADCs an excellent choice for use in battery operated equipment.

The ADC101C021 and ADC101C027 are part of a family of pin-compatible ADCs that also provide 12 and 8 bit resolution. For 12-bit ADCs see the ADC121C021 and ADC121C027. For 8-bit ADCs see the ADC081C021 and ADC081C027.

### Features

- I<sup>2</sup>C-Compatible 2-wire Interface which supports standard (100kHz), fast (400kHz), and high speed (3.4MHz) modes
- Extended power supply range (+2.7V to +5.5V)
- Up to four pin-selectable chip addresses
- Out-of-range Alert Function
- Automatic Power-down mode while not converting
- Very small 6-pin TSOT packages
- ±8kV HBM ESD protection (SDA, SCL)

### Key Specifications

- Resolution 10 bits; no missing codes
- Conversion Time 1μs (typ)
- INL & DNL ±0.5 LSB (max)
- Throughput Rate 188.9kSPS (max)
- Power Consumption (at 22kSPS)
  - 3V Supply 0.26 mW (typ)
  - 5V Supply 0.78 mW (typ)

### Applications

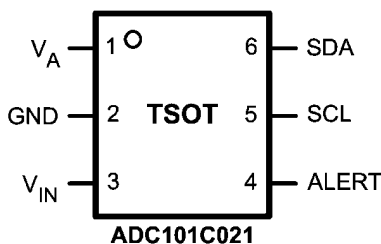
- System Monitoring
- Peak Detection
- Portable Instruments
- Medical Instruments
- Test Equipment

### Pin-Compatible Alternatives

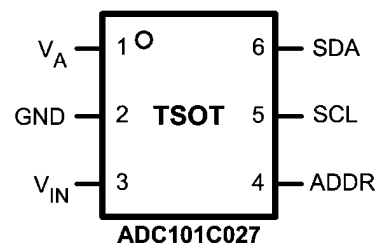
All devices are fully pin and function compatible.

Resolution	ALERT Output	ADDR Input
12-bit	ADC121C021	ADC121C027
10-bit	<b>ADC101C021</b>	<b>ADC101C027</b>
8-bit	ADC081C021	ADC081C027

### Connection Diagrams



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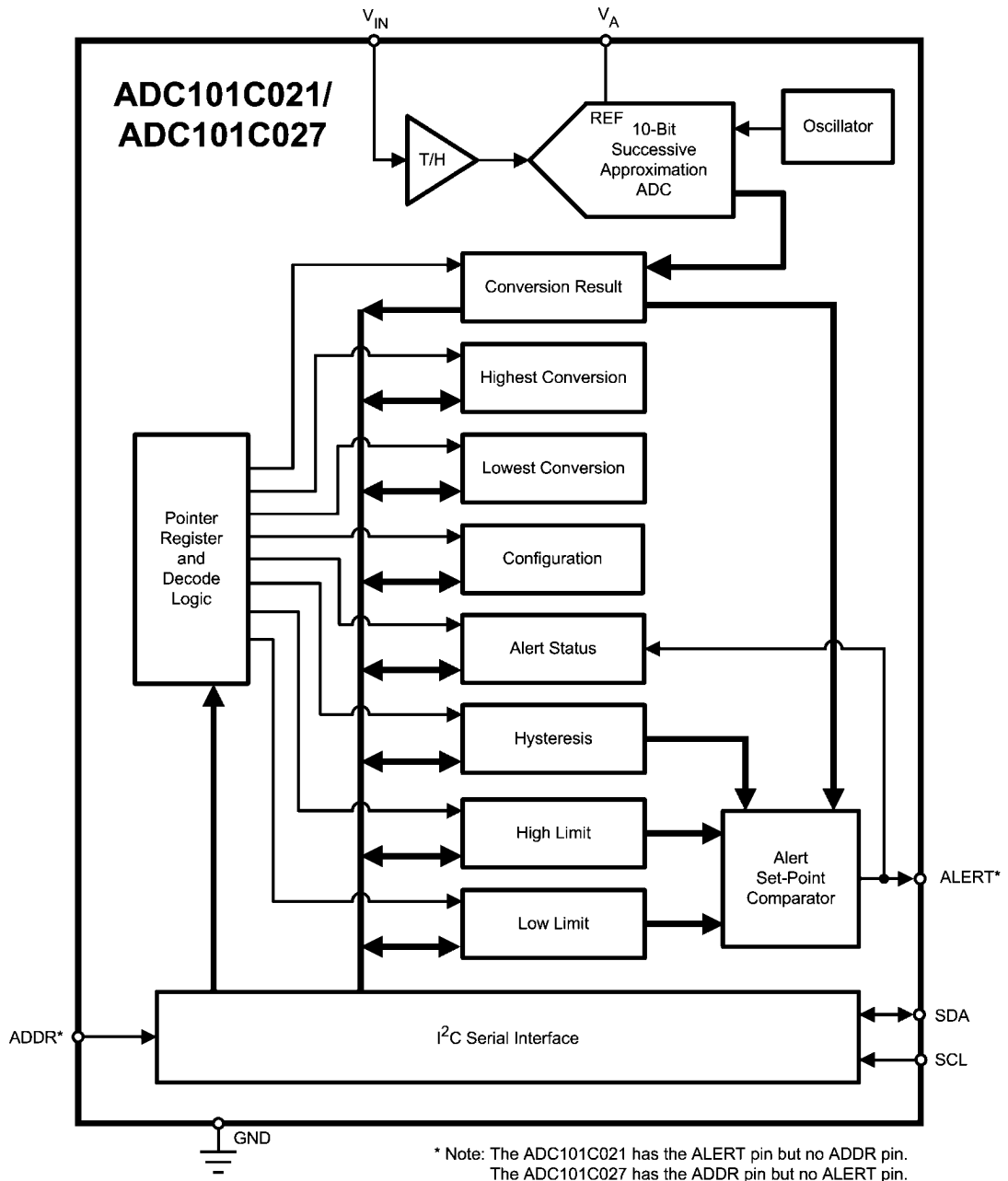


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## Ordering Information

Order Code	Option	Package	Top Mark
ADC101C021CIMK	Alert pin	TSOT-6	X33C
ADC101C021CIMKX	Alert pin	TSOT-6 Tape-and-Reel	X33C
ADC101C027CIMK	Address pin	TSOT-6	X32C
ADC101C027CIMKX	Address pin	TSOT-6 Tape-and-Reel	X32C
ADC101C021EB	Shipped with the ADC101C021. Also compatible with the ADC101C027 option. Please order samples.	Evaluation Board	

## Block Diagram



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## Pin Descriptions

Symbol	Type	Equivalent Circuit	Description
$V_A$	Supply		Power and unbuffered reference voltage. $V_A$ must be free of noise and decoupled to GND.
GND	Ground		Ground for all on-chip circuitry.
$V_{IN}$	Analog Input	See Figure 4	Analog input. This signal can range from GND to $V_A$ .
ALERT	Digital Output		Alert output. Can be configured as active high or active low. This is an open drain data line that must be pulled to the supply ( $V_A$ ) with an external pull-up resistor.
SCL	Digital Input		Serial Clock Input. SCL is used together with SDA to control the transfer of data in and out of the device. This is an open drain data line that must be pulled to the supply ( $V_A$ ) with an external pull-up resistor. This pin's extended ESD tolerance (8kV HBM) allows extension of the I <sup>2</sup> C bus across multiple boards without extra ESD protection.
SDA	Digital Input/Output		Serial Data bi-directional connection. Data is clocked into or out of the internal 16-bit register with SCL. This is an open drain data line that must be pulled to the supply ( $V_A$ ) with an external pull-up resistor. This pin's extended ESD tolerance (8kV HBM) allows extension of the I <sup>2</sup> C bus across multiple boards without extra ESD protection.
ADDR	Digital Input, three levels		Tri-level Address Selection Input. Sets Bits A0 & A1 of the 7-bit slave address. (see Table 1)

## Package Pinouts

	$V_A$	GND	$V_{IN}$	ALERT	SCL	SDA	ADDR
ADC101C021 TSOT-6	1	2	3	4	5	6	N/A
ADC101C027 TSOT-6	1	2	3	N/A	5	6	4

## Absolute Maximum Ratings

(Notes 1, 2)

If Military/Aerospace specified devices are required, please contact the National Semiconductor Sales Office/Distributors for availability and specifications.

Supply Voltage, $V_A$	-0.3V to +6.5V
Voltage on any Analog Input Pin to GND	-0.3V to ( $V_A + 0.3V$ )
Voltage on any Digital Input Pin to GND	-0.3V to 6.5V
Input Current at Any Pin (Note 3)	±15 mA
Package Input Current (Note 3)	±20 mA
Power Dissipation at $T_A = 25^\circ\text{C}$	See (Note 4)
ESD Susceptibility (Note 5)	
VA, GND, VIN, ALERT, ADDR pins:	
Human Body Model	2500V
Machine Model	250V
Charged Device Model (CDM)	1250V
SDA, SCL pins:	
Human Body Model	8000V
Machine Model	400V
Junction Temperature	+150°C
Storage Temperature	-65°C to +150°C

## Operating Ratings (Notes 1, 2)

Operating Temperature Range	$-40^\circ\text{C} \leq T_A \leq +105^\circ\text{C}$
Supply Voltage, $V_A$	+2.7V to 5.5V
Analog Input Voltage, $V_{IN}$	0V to $V_A$
Digital Input Voltage (Note 7)	0V to 5.5V
Sample Rate	up to 188.9 kSPS

## Package Thermal Resistances

Package	$\theta_{JA}$
6-Lead TSOT	250°C/W

Soldering process must comply with National Semiconductor's Reflow Temperature Profile specifications. Refer to [www.national.com/packaging](http://www.national.com/packaging). (Note 6)

## Electrical Characteristics

The following specifications apply for  $V_A = +2.7V$  to  $+5.5V$ ,  $GND = 0V$ ,  $f_{SCL}$  up to 3.4MHz,  $f_{IN} = 1kHz$  for  $f_{SCL}$  up to 400kHz,  $f_{IN} = 10kHz$  for  $f_{SCL} = 3.4MHz$  unless otherwise noted. **Boldface limits apply for  $T_A = T_{MIN}$  to  $T_{MAX}$** : all other limits  $T_A = 25^\circ\text{C}$  unless otherwise noted.

Symbol	Parameter	Conditions	Typical (Note 9)	Limits (Note 9)	Units (Limits)
<b>STATIC CONVERTER CHARACTERISTICS</b>					
	Resolution with No Missing Codes			<b>10</b>	Bits
INL	Integral Non-Linearity (End Point Method)	$V_A = +2.7V$ to $+3.6V$	±0.1	<b>±0.5</b>	LSB (max)
		$V_A = +2.7V$ to $+5.5V$ . $f_{SCL}$ up to 400 kHz (Note 13)	+0.21	<b>+0.7</b>	LSB (max)
			-0.16	<b>-0.7</b>	LSB (min)
DNL	Differential Non-Linearity	$V_A = +2.7V$ to $+3.6V$	±0.1	<b>±0.5</b>	LSB (max)
		$V_A = +2.7V$ to $+5.5V$ . $f_{SCL}$ up to 400 kHz (Note 13)	+0.25	<b>+0.7</b>	LSB (max)
			-0.16	<b>-0.7</b>	LSB (min)
$V_{OFF}$	Offset Error	$V_A = +2.7V$ to $+3.6V$ $f_{SCL}$ up to 3.4 MHz	+0.25	<b>±0.8</b>	LSB (max)
		$V_A = +2.7V$ to $+5.5V$ . $f_{SCL}$ up to 400kHz (Note 13)	+0.27	<b>±0.8</b>	LSB (max)
GE	Gain Error		-0.13	<b>±1</b>	LSB (max)
<b>DYNAMIC CONVERTER CHARACTERISTICS</b>					
ENOB	Effective Number of Bits	$V_A = +2.7V$ to $+3.6V$	9.97	<b>9.87</b>	Bits (min)
		$V_A = +3.6V$ to $+5.5V$	9.94		Bits
SNR	Signal-to-Noise Ratio	$V_A = +2.7V$ to $+3.6V$	61.8	<b>61.2</b>	dB (min)
		$V_A = +3.6V$ to $+5.5V$	61.6		dB
THD	Total Harmonic Distortion	$V_A = +2.7V$ to $+3.6V$	-88.9	<b>-74</b>	dB (max)
		$V_A = +3.6V$ to $+5.5V$	-85.7		dB
SINAD	Signal-to-Noise Plus Distortion Ratio	$V_A = +2.7V$ to $+3.6V$	61.8	<b>61.2</b>	dB (min)
		$V_A = +3.6V$ to $+5.5V$	61.6		dB

Symbol	Parameter	Conditions	Typical (Note 9)	Limits (Note 9)	Units (Limits)
SFDR	Spurious-Free Dynamic Range	$V_A = +2.7V$ to $+3.6V$	84	<b>76</b>	dB (min)
		$V_A = +3.6V$ to $+5.5V$	84.3		dB
IMD	Intermodulation Distortion, Second Order Terms (IMD <sub>2</sub> )	$f_a = 1.035$ kHz, $f_b = 1.135$ kHz	-83.9		dB
	Intermodulation Distortion, Third Order Terms (IMD <sub>3</sub> )	$f_a = 1.035$ kHz, $f_b = 1.135$ kHz	-82.4		dB
FPBW	Full Power Bandwidth (-3dB)	$V_A = +3.0V$	8		MHz
		$V_A = +5.0V$	11		MHz
<b>ANALOG INPUT CHARACTERISTICS</b>					
$V_{IN}$	Input Range		0 to $V_A$		V
$I_{DCL}$	DC Leakage Current (Note 10)			<b>±1</b>	μA (max)
$C_{INA}$	Input Capacitance	Track Mode	30		pF
		Hold Mode	3		pF
<b>SERIAL INTERFACE INPUT CHARACTERISTICS (SCL, SDA)</b>					
$V_{IH}$	Input High Voltage			<b>0.7 x <math>V_A</math></b>	V (min)
$V_{IL}$	Input Low Voltage			<b>0.3 x <math>V_A</math></b>	V (max)
$I_{IN}$	Input Current (Note 10)			<b>±1</b>	μA (max)
$C_{IN}$	Input Pin Capacitance		3		pF
$V_{HYST}$	Input Hysteresis			<b>0.1 x <math>V_A</math></b>	V (min)
<b>ADDRESS SELECTION INPUT CHARACTERISTICS (ADDR)</b>					
$V_{IH}$	Input High Voltage			<b><math>V_A - 0.5V</math></b>	V (min)
$V_{IL}$	Input Low Voltage			<b>0.5</b>	V (max)
$I_{IN}$	Input Current (Note 10)			<b>±1</b>	μA (max)
<b>LOGIC OUTPUT CHARACTERISTICS, OPEN-DRAIN (SDA, ALERT)</b>					
$V_{OL}$	Output Low Voltage	$I_{SINK} = 3$ mA		<b>0.4</b>	V (max)
		$I_{SINK} = 6$ mA		<b>0.6</b>	V (max)
$I_{OZ}$	High-Impedance Output Leakage Current (Note 10)			<b>±1</b>	μA (max)
	Output Coding		Straight (Natural) Binary		

Symbol	Parameter	Conditions	Typical (Note 9)	Limits (Note 9)	Units (Limits)	
<b>POWER REQUIREMENTS</b>						
$V_A$	Supply Voltage Minimum			<b>2.7</b>	V (min)	
	Supply Voltage Maximum			<b>5.5</b>	V (max)	
Continuous Operation Mode -- 2-wire interface active.						
$I_N$	Supply Current	$f_{SCL}=400\text{kHz}$	$V_A = 2.7\text{V to }3.6\text{V}$	0.08	<b>0.14</b>	mA (max)
			$V_A = 4.5\text{V to }5.5\text{V}$	0.16	<b>0.30</b>	mA (max)
		$f_{SCL}=3.4\text{MHz}$	$V_A = 2.7\text{V to }3.6\text{V}$	0.37	<b>0.55</b>	mA (max)
			$V_A = 4.5\text{V to }5.5\text{V}$	0.74	<b>0.99</b>	mA (max)
$P_N$	Power Consumption	$f_{SCL}=400\text{kHz}$	$V_A = 3.0\text{V}$	0.26		mW
			$V_A = 5.0\text{V}$	0.78		mW
		$f_{SCL}=3.4\text{MHz}$	$V_A = 3.0\text{V}$	1.22		mW
			$V_A = 5.0\text{V}$	3.67		mW
Automatic Conversion Mode -- 2-wire interface stopped and quiet ( $SCL = SDA = V_A$ ). $f_{SAMPLE} = T_{CONVERT} * 32$						
$I_A$	Supply Current		$V_A = 2.7\text{V to }3.6\text{V}$	0.41	<b>0.59</b>	mA (max)
			$V_A = 4.5\text{V to }5.5\text{V}$	0.78	<b>1.2</b>	mA (max)
$P_A$	Power Consumption		$V_A = 3.0\text{V}$	1.35		mW
			$V_A = 5.0\text{V}$	3.91		mW
Power Down Mode ( $PD_1$ ) -- 2-wire interface stopped and quiet. ( $SCL = SDA = V_A$ ).(Note 10)						
$I_{PD1}$	Supply Current			0.1	<b>0.2</b>	$\mu\text{A}$ (max)
$P_{PD1}$	Power Consumption			0.5	<b>0.9</b>	$\mu\text{W}$ (max)
Power Down Mode ( $PD_2$ ) -- 2-wire interface active. Master communicating with a different device on the bus.						
$I_{PD2}$	Supply Current	$f_{SCL}=400\text{kHz}$	$V_A = 2.7\text{V to }3.6\text{V}$	13	<b>45</b>	$\mu\text{A}$ (max)
			$V_A = 4.5\text{V to }5.5\text{V}$	27	<b>80</b>	$\mu\text{A}$ (max)
		$f_{SCL}=3.4\text{MHz}$	$V_A = 2.7\text{V to }3.6\text{V}$	89	<b>150</b>	$\mu\text{A}$ (max)
			$V_A = 4.5\text{V to }5.5\text{V}$	168	<b>250</b>	$\mu\text{A}$ (max)
$P_{PD2}$	Power Consumption	$f_{SCL}=400\text{kHz}$	$V_A = 3.0\text{V}$	0.04		mW
			$V_A = 5.0\text{V}$	0.14		mW
		$f_{SCL}=3.4\text{MHz}$	$V_A = 3.0\text{V}$	0.29		mW
			$V_A = 5.0\text{V}$	0.84		mW

## A.C. and Timing Characteristics

The following specifications apply for  $V_A = +2.7V$  to  $+5.5V$ . **Boldface limits apply for  $T_{MIN} \leq T_A \leq T_{MAX}$**  and all other limits are at  $T_A = 25^\circ C$ , unless otherwise specified.

Symbol	Parameter	Conditions (Note 12)	Typical (Note 9)	Limits (Notes 9, 12)	Units (Limits)
<b>CONVERSION RATE</b>					
	Conversion Time		1		$\mu s$
$f_{CONV}$	Conversion Rate	$f_{SCL} = 100kHz$	5.56		kSPS
		$f_{SCL} = 400kHz$	22.2		kSPS
		$f_{SCL} = 1.7MHz$	94.4		kSPS
		$f_{SCL} = 3.4MHz$	188.9		kSPS
<b>DIGITAL TIMING SPECS (SCL, SDA)</b>					
$f_{SCL}$	Serial Clock Frequency	Standard Mode		<b>100</b>	kHz (max)
		Fast Mode		<b>400</b>	kHz (max)
		High Speed Mode, $C_b = 100pF$		<b>3.4</b>	MHz (max)
		High Speed Mode, $C_b = 400pF$		<b>1.7</b>	MHz (max)
$t_{LOW}$	SCL Low Time	Standard Mode		<b>4.7</b>	$\mu s$ (min)
		Fast Mode		<b>1.3</b>	$\mu s$ (min)
		High Speed Mode, $C_b = 100pF$		<b>160</b>	ns (min)
		High Speed Mode, $C_b = 400pF$		<b>320</b>	ns (min)
$t_{HIGH}$	SCL High Time	Standard Mode		<b>4.0</b>	$\mu s$ (min)
		Fast Mode		<b>0.6</b>	$\mu s$ (min)
		High Speed Mode, $C_b = 100pF$		<b>60</b>	ns (min)
		High Speed Mode, $C_b = 400pF$		<b>120</b>	ns (min)
$t_{SU;DAT}$	Data Setup Time	Standard Mode		<b>250</b>	ns (min)
		Fast Mode		<b>100</b>	ns (min)
		High Speed Mode		<b>10</b>	ns (min)
$t_{HD;DAT}$	Data Hold Time	Standard Mode (Note 14)		<b>0</b>	$\mu s$ (min)
				<b>3.45</b>	$\mu s$ (max)
		Fast Mode (Note 14)		<b>0</b>	$\mu s$ (min)
				<b>0.9</b>	$\mu s$ (max)
		High Speed Mode, $C_b = 100pF$		<b>0</b>	ns (min)
				<b>70</b>	ns (max)
		High Speed Mode, $C_b = 400pF$		<b>0</b>	ns (min)
				<b>150</b>	ns (max)
$t_{SU;STA}$	Setup time for a start or a repeated start condition	Standard Mode		<b>4.7</b>	$\mu s$ (min)
		Fast Mode		<b>0.6</b>	$\mu s$ (min)
		High Speed Mode		<b>160</b>	ns (min)
$t_{HD;STA}$	Hold time for a start or a repeated start condition	Standard Mode		<b>4.0</b>	$\mu s$ (min)
		Fast Mode		<b>0.6</b>	$\mu s$ (min)
		High Speed Mode		<b>160</b>	ns (min)
$t_{BUF}$	Bus free time between a stop and start condition	Standard Mode		<b>4.7</b>	$\mu s$ (min)
		Fast Mode		<b>1.3</b>	$\mu s$ (min)
$t_{SU;STO}$	Setup time for a stop condition	Standard Mode		<b>4.0</b>	$\mu s$ (min)
		Fast Mode		<b>0.6</b>	$\mu s$ (min)
		High Speed Mode		<b>160</b>	ns (min)

Symbol	Parameter	Conditions (Note 12)	Typical (Note 9)	Limits (Notes 9, 12)	Units (Limits)
$t_{rDA}$	Rise time of SDA signal	Standard Mode		<b>1000</b>	ns (max)
		Fast Mode		<b>20+0.1C<sub>b</sub></b> <b>300</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 100pF		<b>10</b> <b>80</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 400pF		<b>20</b> <b>160</b>	ns (min) ns (max)
$t_{fDA}$	Fall time of SDA signal	Standard Mode		<b>250</b>	ns (max)
		Fast Mode		<b>20+0.1C<sub>b</sub></b> <b>250</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 100pF		<b>10</b> <b>80</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 400pF		<b>20</b> <b>160</b>	ns (min) ns (max)
$t_{rCL}$	Rise time of SCL signal	Standard Mode		<b>1000</b>	ns (max)
		Fast Mode		<b>20+0.1C<sub>b</sub></b> <b>300</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 100pF		<b>10</b> <b>40</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 400pF		<b>20</b> <b>80</b>	ns (min) ns (max)
$t_{rCL1}$	Rise time of SCL signal after a repeated start condition and after an acknowledge bit.	Standard Mode		<b>1000</b>	ns (max)
		Fast Mode		<b>20+0.1C<sub>b</sub></b> <b>300</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 100pF		<b>10</b> <b>80</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 400pF		<b>20</b> <b>160</b>	ns (min) ns (max)
$t_{fCL}$	Fall time of a SCL signal	Standard Mode		<b>300</b>	ns (max)
		Fast Mode		<b>20+0.1C<sub>b</sub></b> <b>300</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 100pF		<b>10</b> <b>40</b>	ns (min) ns (max)
		High Speed Mode, C <sub>b</sub> = 400pF		<b>20</b> <b>80</b>	ns (min) ns (max)
C <sub>b</sub>	Capacitive load for each bus line (SCL and SDA)			<b>400</b>	pF (max)
$t_{SP}$	Pulse Width of spike suppressed (Note 11)	Fast Mode		<b>50</b>	ns (max)
		High Speed Mode		<b>10</b>	ns (max)

**Note 1:** Absolute Maximum Ratings indicate limits beyond which damage to the device may occur. Operating Ratings indicate conditions for which the device is functional, but do not guarantee specific performance limits. For guaranteed specifications and test conditions, see the Electrical Characteristics. The guaranteed specifications apply only for the test conditions listed. Some performance characteristics may degrade when the device is not operated under the listed test conditions. Operation of the device beyond the maximum Operating Ratings is not recommended.

**Note 2:** All voltages are measured with respect to GND = 0V, unless otherwise specified.

**Note 3:** When the input voltage at any pin exceeds 5.5V or is less than GND, the current at that pin should be limited per the Absolute Maximum Ratings. The maximum package input current rating limits the number of pins that can safely exceed the power supplies.

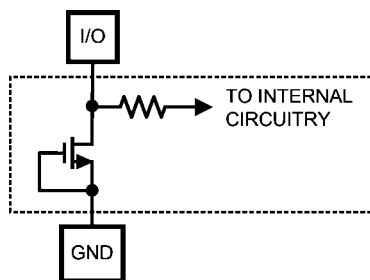
**Note 4:** The absolute maximum junction temperature (T<sub>J,max</sub>) for this device is 150°C. The maximum allowable power dissipation is dictated by T<sub>J,max</sub>, the junction-to-ambient thermal resistance (θ<sub>JA</sub>), and the ambient temperature (T<sub>A</sub>), and can be calculated using the formula P<sub>D,MAX</sub> = (T<sub>J,max</sub> - T<sub>A</sub>) / θ<sub>JA</sub>. The values for maximum power dissipation will be reached only when the device is operated in a severe fault condition (e.g., when input or output pins are driven beyond the operating ratings, or the power supply polarity is reversed).

**Note 5:** Human body model is a 100 pF capacitor discharged through a 1.5 kΩ resistor. Machine model is a 220 pF capacitor discharged through 0 Ω. Charged device model simulates a pin slowly acquiring charge (such as from a device sliding down the feeder in an automated assembler) then rapidly being discharged.

**Note 6:** Reflow temperature profiles are different for lead-free packages.



**Note 7:** The inputs are protected as shown below. Input voltage magnitudes up to 5.5V, regardless of  $V_A$ , will not cause errors in the conversion result. For example, if  $V_A$  is 3V, the digital input pins can be driven with a 5V logic device.



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**Note 8:** To guarantee accuracy, it is required that  $V_A$  be well bypassed and free of noise.

**Note 9:** Typical figures are at  $T_J = 25^\circ\text{C}$ , and represent most likely parametric norms. Test limits are guaranteed to National's AOQL (Average Outgoing Quality Level).

**Note 10:** This parameter is guaranteed by design and/or characterization and is not tested in production.

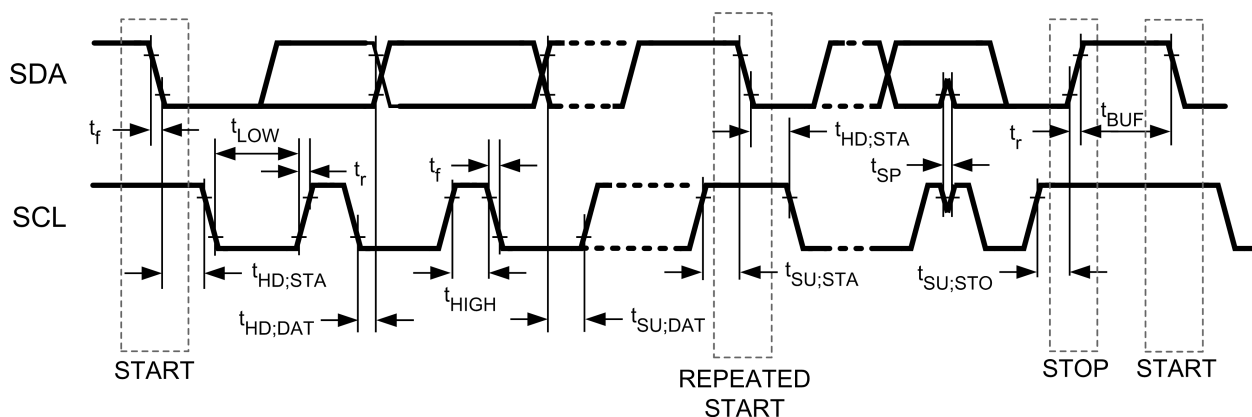
**Note 11:** Spike suppression filtering on SCL and SDA will suppress spikes that are less than 50ns for standard and fast modes, and less than 10ns for hs-mode.

**Note 12:**  $C_b$  refers to the capacitance of one bus line.  $C_b$  is expressed in pF units.

**Note 13:** The ADC will meet Minimum/Maximum specifications for  $f_{\text{SCL}}$  up to 3.4MHz when operating in the Quiet Interface Mode (Section 1.11).

**Note 14:** The ADC101C021 will provide a minimum data hold time of 300ns to comply with the I<sup>2</sup>C Specification.

## Timing Diagrams



30052060

**FIGURE 1. Serial Timing Diagram**

## Specification Definitions

**ACQUISITION TIME** is the time required for the ADC to acquire the input voltage. During this time, the hold capacitor is charged by the input voltage.

**APERTURE DELAY** is the time between the start of a conversion and the time when the input signal is internally acquired or held for conversion.

**CONVERSION TIME** is the time required, after the input voltage is acquired, for the ADC to convert the input voltage to a digital word.

**DIFFERENTIAL NON-LINEARITY (DNL)** is the measure of the maximum deviation from the ideal step size of 1 LSB.

**EFFECTIVE NUMBER OF BITS (ENOB, or EFFECTIVE BITS)** is another method of specifying Signal-to-Noise and Distortion or SINAD. ENOB is defined as  $(\text{SINAD} - 1.76) / 6.02$  and says that the converter is equivalent to a perfect ADC of this (ENOB) number of bits.

**FULL POWER BANDWIDTH** is a measure of the frequency at which the reconstructed output fundamental drops 3 dB below its low frequency value for a full scale input.

**GAIN ERROR** is the deviation of the last code transition (111...110) to (111...111) from the ideal ( $V_{\text{REF}} - 1.5 \text{ LSB}$ ), after adjusting for offset error.

**INTEGRAL NON-LINEARITY (INL)** is a measure of the deviation of each individual code from a line drawn from negative full scale ( $\frac{1}{2}$  LSB below the first code transition) through positive full scale ( $\frac{1}{2}$  LSB above the last code transition). The deviation of any given code from this straight line is measured from the center of that code value.

**INTERMODULATION DISTORTION (IMD)** is the creation of additional spectral components as a result of two sinusoidal frequencies being applied to an individual ADC input at the same time. It is defined as the ratio of the power in either the second or the third order intermodulation products to the sum of the power in both of the original frequencies. Second order products are  $f_a \pm f_b$ , where  $f_a$  and  $f_b$  are the two sine wave input frequencies. Third order products are  $(2f_a \pm f_b)$  and  $(f_a \pm 2f_b)$ . IMD is usually expressed in dB.

**MISSING CODES** are those output codes that will never appear at the ADC output. The ADC101C021 is guaranteed not to have any missing codes.

**OFFSET ERROR** is the deviation of the first code transition (000...000) to (000...001) from the ideal (i.e. GND + 0.5 LSB).

**SIGNAL TO NOISE RATIO (SNR)** is the ratio, expressed in dB, of the rms value of the input signal to the rms value of the sum of all other spectral components below one-half the sampling frequency, not including harmonics or d.c.

**SIGNAL TO NOISE PLUS DISTORTION (S/N+D or SINAD)** is the ratio, expressed in dB, of the rms value of the input signal to the rms value of all of the other spectral components below half the clock frequency, including harmonics but excluding d.c.

**SPURIOUS FREE DYNAMIC RANGE (SFDR)** is the difference, expressed in dB, between the desired signal amplitude to the amplitude of the peak spurious spectral component, where a spurious spectral component is any signal present in the output spectrum that is not present at the input and may or may not be a harmonic.

**TOTAL HARMONIC DISTORTION (THD)** is the ratio, expressed in dBc, of the rms total of the first n harmonic components at the output to the rms level of the input signal frequency as seen at the output. THD is calculated as

$$\text{THD} = 20 \times \log_{10} \sqrt{\frac{A_{f_2}^2 + \dots + A_{f_n}^2}{A_{f_1}^2}}$$

where  $A_{f_1}$  is the RMS power of the input frequency at the output and  $A_{f_2}$  through  $A_{f_n}$  are the RMS power in the first n harmonic frequencies.

**THROUGHPUT TIME** is the minimum time required between the start of two successive conversions. It is the acquisition time plus the conversion time.

**LEAST SIGNIFICANT BIT (LSB)** is the bit that has the smallest value or weight of all bits in a word. This value is

$$\text{LSB} = V_A / 2^n$$

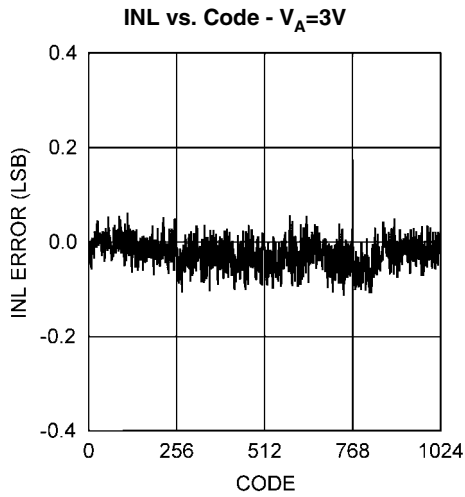
where  $V_A$  is the supply voltage for this product, and "n" is the resolution in bits, which is 10 for the ADC101C021.

**MOST SIGNIFICANT BIT (MSB)** is the bit that has the largest value or weight of all bits in a word. Its value is  $1/2$  of  $V_A$ .

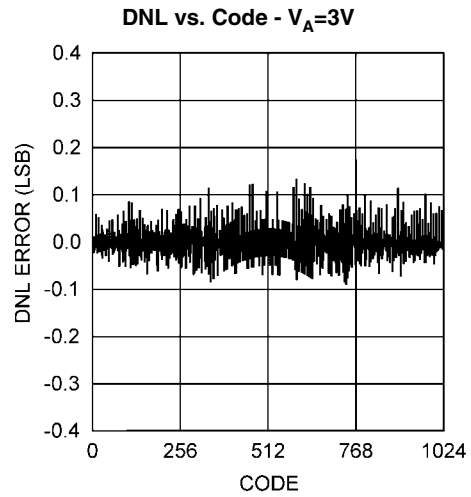
# Typical Performance Characteristics

+25°C, unless otherwise stated.

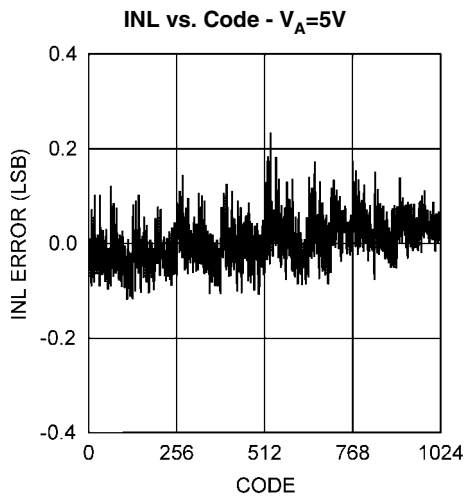
$f_{SCL} = 400\text{kHz}$ ,  $f_{SAMPLE} = 22\text{kSPS}$ ,  $f_{IN} = 1\text{kHz}$ ,  $V_A = 5.0\text{V}$ ,  $T_A =$



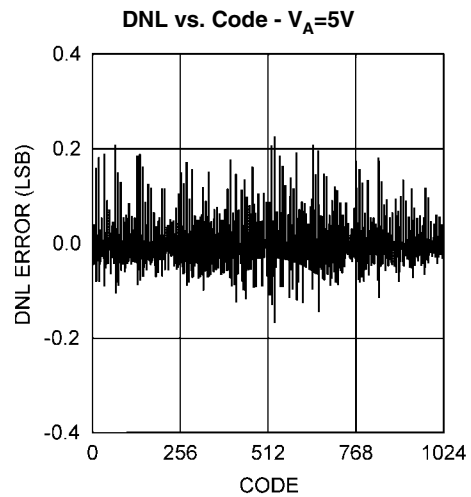
30052022



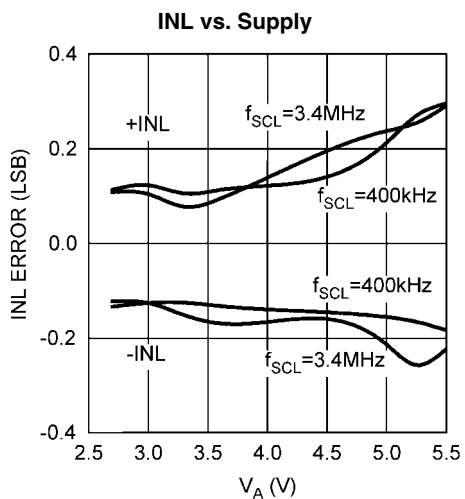
30052023



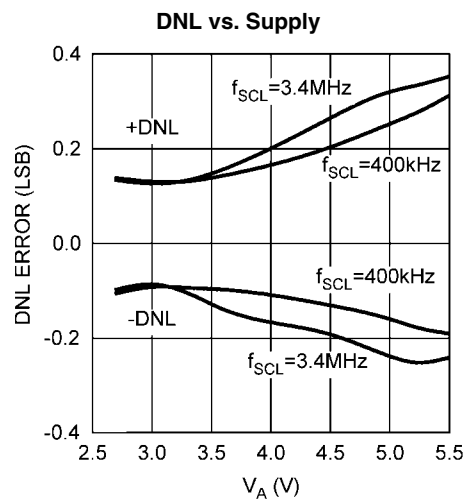
30052024



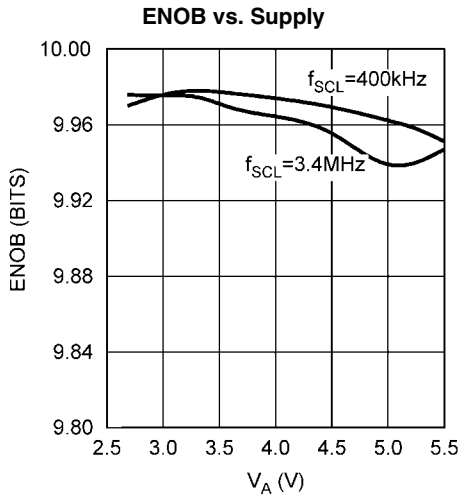
30052025



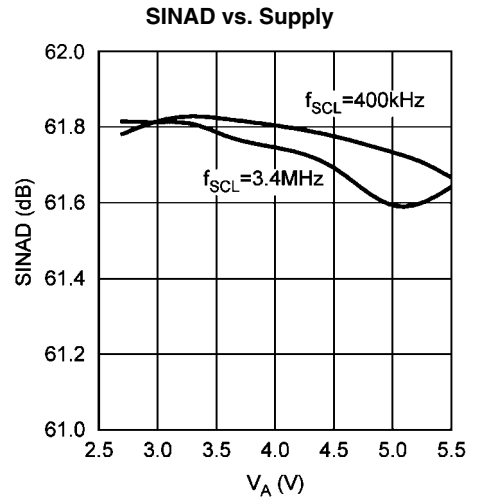
30052026



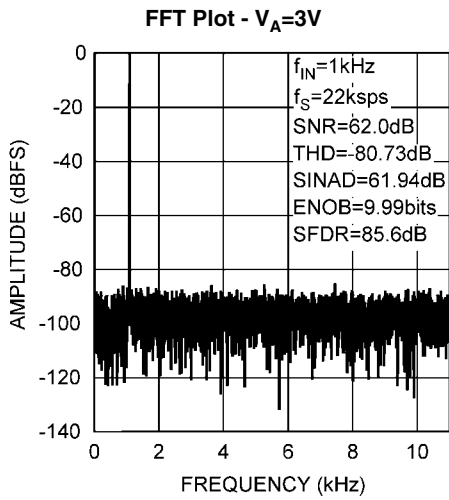
30052027



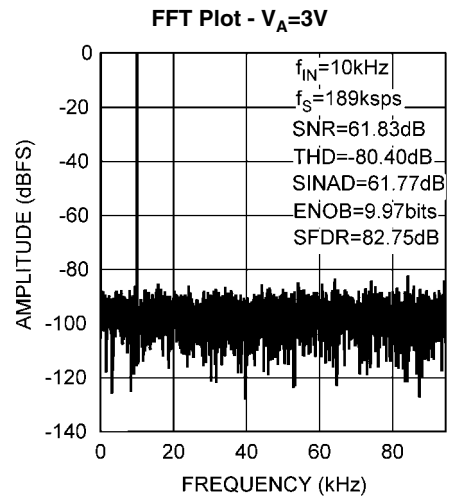
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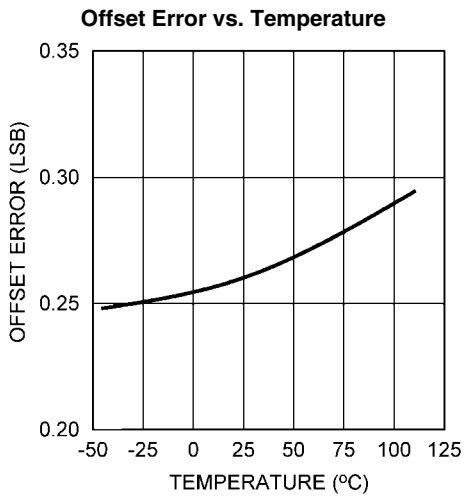
30052029



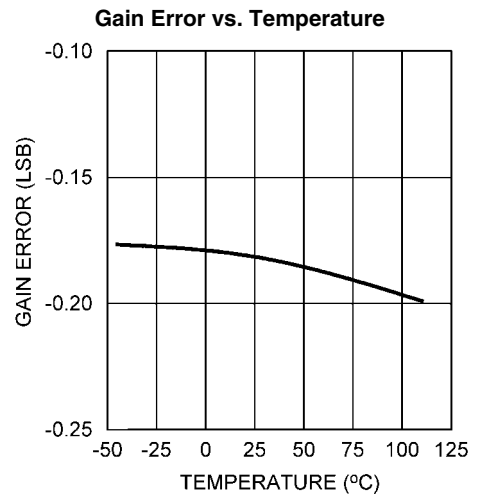
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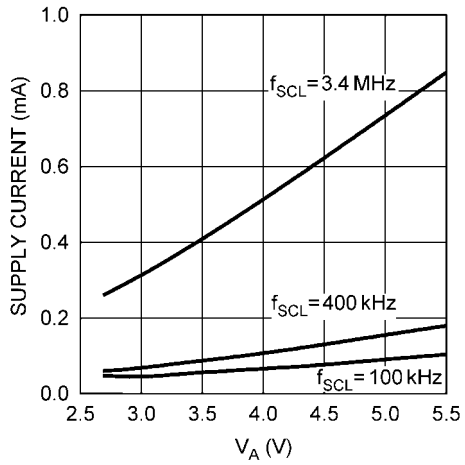


30052032



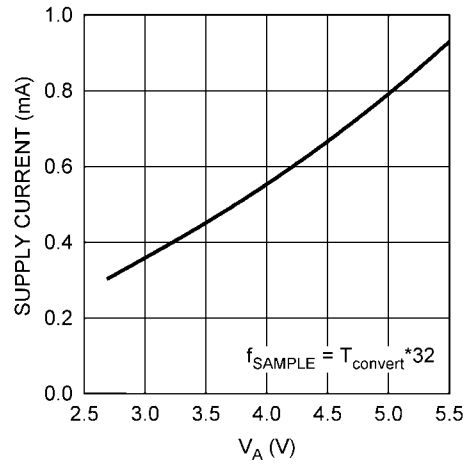
30052033

Continuous Operation Supply Current vs.  $V_A$



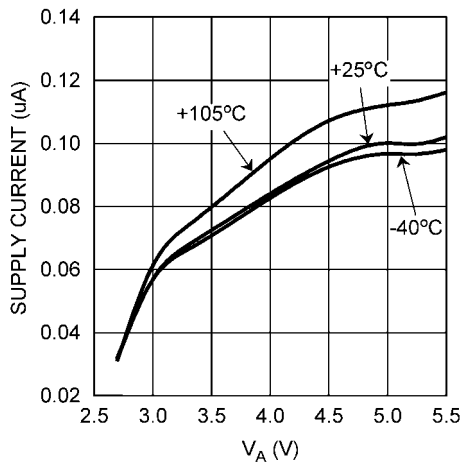
30052034

Automatic Conversion Supply Current vs.  $V_A$



30052035

Power Down ( $PD_1$ ) Supply Current vs.  $V_A$



30052036

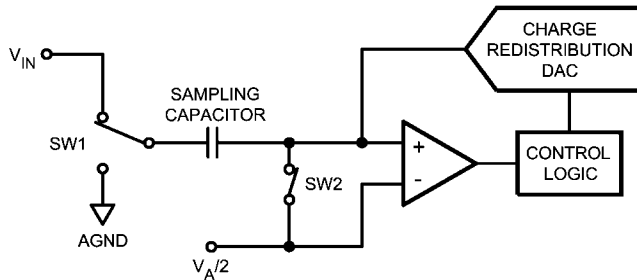
## 1.0 Functional Description

The ADC101C021 is a successive-approximation analog-to-digital converter designed around a charge-redistribution digital-to-analog converter. Unless otherwise stated, references to the ADC101C021 in this section will apply to both the ADC101C021 and the ADC101C027.

### 1.1 CONVERTER OPERATION

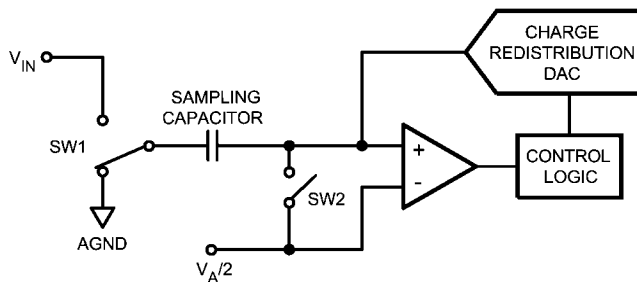
Simplified schematics of the ADC101C021 in both track and hold operation are shown in *Figure 2* and *Figure 3* respectively. In *Figure 2*, the ADC101C021 is in track mode; switch SW1 connects the sampling capacitor to the analog input channel, and SW2 equalizes the comparator inputs. The ADC is in this state for approximately 0.4 $\mu$ s at the beginning of every conversion cycle. Conversions occur when the conversion result register is read by the I<sup>2</sup>C controller and when the ADC is in automatic conversion mode. (see Section 1.9)

*Figure 3* shows the ADC101C021 in hold mode: switch SW1 connects the sampling capacitor to ground and switch SW2 unbalances the comparator. The control logic then instructs the charge-redistribution DAC to add or subtract fixed amounts of charge to or from the sampling capacitor until the comparator is balanced. When the comparator is balanced, the digital word supplied to the DAC is also the digital representation of the analog input voltage. This digital word is stored in the conversion result register and read via the 2-wire interface.



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FIGURE 2. ADC101C021 in Track Mode



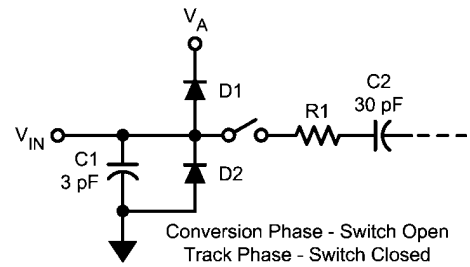
30052066

FIGURE 3. ADC101C021 in Hold Mode

### 1.2 ANALOG INPUT

An equivalent circuit for the input of the ADC101C021 is shown in *Figure 4*. Diodes D1 and D2 provide ESD protection for the analog input. The operating range for the analog input is 0 V to  $V_A$ . Going beyond this range will cause the ESD diodes to conduct and result in erratic operation.

The capacitor C1 in *Figure 4* has a typical value of 3 pF and is mainly the package pin capacitance. Resistor R1 is the on resistance ( $R_{ON}$ ) of the multiplexer and track / hold switch and is typically 500 $\Omega$ . Capacitor C2 is the ADC101C021 sampling capacitor, and is typically 30 pF. The ADC101C021 will deliver best performance when driven by a low-impedance source (less than 100 $\Omega$ ). This is especially important when using the ADC101C021 to sample dynamic signals. The dynamic performance of the ADC will be affected significantly by large source impedances. An input buffer amplifier may be necessary to limit source impedance. A high-accuracy op-amp is recommended to maximize circuit performance. Also important when sampling dynamic signals is an anti-aliasing band-pass or low-pass filter which reduces harmonics and noise at the input.

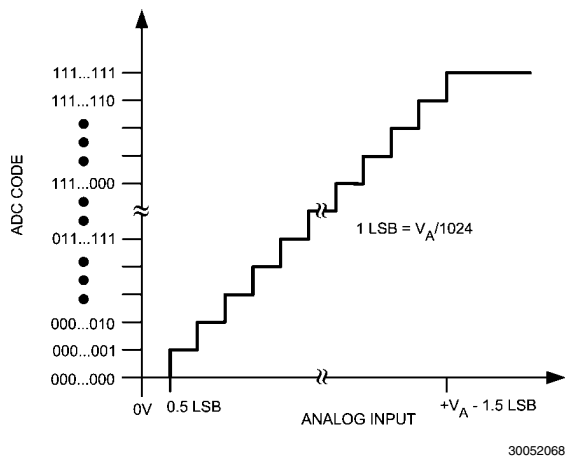


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FIGURE 4. Equivalent Input Circuit

### 1.3 ADC TRANSFER FUNCTION

The output format of the ADC101C021 is straight binary. Code transitions occur midway between successive integer LSB values. The LSB width for the ADC101C021 is  $V_A / 1024$ . The ideal transfer characteristic is shown in *Figure 5*. The transition from an output code of 0000 0000 0000 to a code of 0000 0000 0001 is at  $1/2$  LSB, or a voltage of  $V_A / 2048$ . Other code transitions occur at intervals of 1 LSB.



**FIGURE 5. Ideal Transfer Characteristic**

### 1.4 REFERENCE VOLTAGE

The ADC101C021 uses the supply ( $V_A$ ) as the reference. With that said,  $V_A$  must be treated as a reference. The analog-to-digital conversion will only be as precise as the reference ( $V_A$ ). Therefore, the reference ( $V_A$ ) should be free of noise. It is also recommended that the reference be driven by a voltage source with low output impedance.

The Applications section provides recommended ways to drive the reference ( $V_A$ ) appropriately. Refer to Section 2.1 for details.

### 1.5 POWER-ON RESET

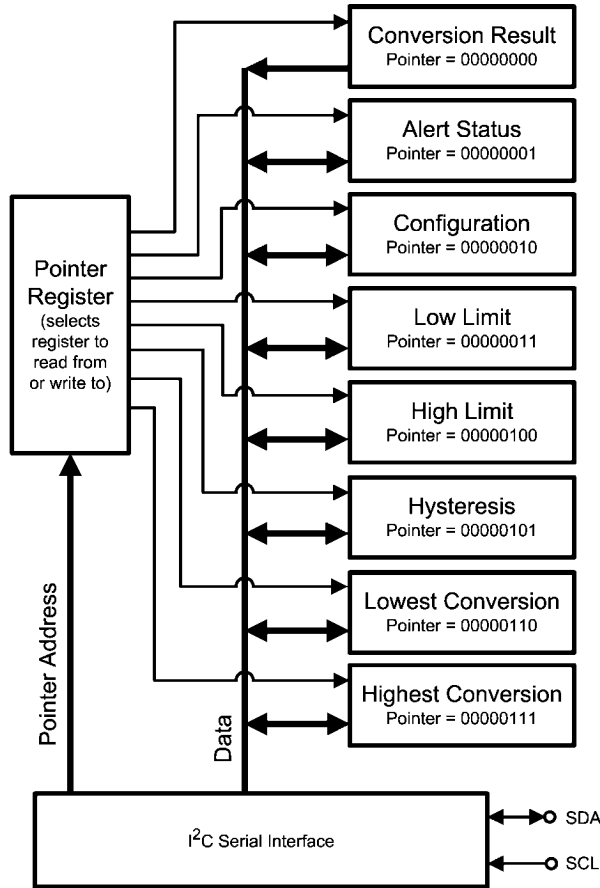
The power-on reset (POR) state is the point at which the supply voltage rises above the power-on reset threshold, generating an internal reset. Each of the registers contains a defined value upon POR and this data remains there until any of the following occurs:

- The first conversion is completed, causing the Conversion Result Register and various status registers to be updated internally.
- The master writes a different data word to any of the writeable registers.
- The ADC is powered down.

When resetting the device, it is crucial that the  $V_A$  supply be lowered to a maximum of 200mV before the supply is raised again to power-up the device. Dropping the supply to within 200mV of GND during a reset will ensure the ADC performs as specified.

### 1.6 INTERNAL REGISTERS

The ADC101C021 is equipped with 8 internal data registers and one address pointer register. The registers provide additional ADC functions such as storing minimum and maximum conversion results, setting alert threshold levels, and storing data to configure the operation of the device. *Figure 6* shows all of the registers and their corresponding address pointer values. All of the registers are read/write capable except the conversion result register which is read-only.



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**FIGURE 6. Register Structure**

#### 1.6.1 Address Pointer Register

The address pointer register controls which of the data registers is accessed by the I<sup>2</sup>C interface. The first data byte of every write operation is stored in the address pointer register. This value selects the register that the following data bytes will be written to or read from. Only the three LSBs of this register are relevant. The other bits must always be written as zeros. After a power-on reset, the pointer register defaults to all zeros (conversion result register).

Default Value: 00h

P7	P6	P5	P4	P3	P2	P1	P0
0	0	0	0	0	Register Select		

P2	P1	P0	REGISTER
0	0	0	Conversion Result (read only)
0	0	1	Alert Status (read/write)
0	1	0	Configuration (read/write)
0	1	1	Low Limit (read/write)
1	0	0	High Limit (read/write)
1	0	1	Hysteresis (read/write)
1	1	0	Lowest Conversion (read/write)
1	1	1	Highest Conversion (read/write)



### 1.6.2 Conversion Result Register

Pointer Address 00h (Read Only)

Default Value: 0000h

<b>D15</b>	<b>D14</b>	<b>D13</b>	<b>D12</b>	<b>D11</b>	<b>D10</b>	<b>D9</b>	<b>D8</b>
Alert Flag	Reserved			Conversion Result[9:6]			

<b>D7</b>	<b>D6</b>	<b>D5</b>	<b>D4</b>	<b>D3</b>	<b>D2</b>	<b>D1</b>	<b>D0</b>
Conversion Result[5:0]						Reserved	

Bits	Name	Description
15	Alert Flag	When the Alert Bit Enable is set in the Configuration Register, this bit will be high if either alert flag is set in the Alert Status Register. Otherwise, this bit is a zero. This bit indicates that an alert condition has occurred. The I <sup>2</sup> C controller will typically read the Alert Status register and other data registers to determine the source of the alert.
14:12	Reserved	Always reads zeros.
11:2	Conversion Result	The Analog-to-Digital conversion result. The Conversion result data is a 10-bit data word in straight binary format. The MSB is D11.
1:0	Reserved	Always reads zeros.

### 1.6.3 Alert Status Register

Pointer Address 01h (Read/Write)

Default Value: 00h

<b>D7</b>	<b>D6</b>	<b>D5</b>	<b>D4</b>	<b>D3</b>	<b>D2</b>	<b>D1</b>	<b>D0</b>
Reserved						Over Range Alert	Under Range Alert

Bits	Name	Description
7:2	Reserved	Always reads zeros. Zeros must be written to these bits.
1	Over Range Alert Flag	Bit is set to 1 when the measured voltage exceeds the $V_{HIGH}$ limit stored in the programmable $V_{HIGH}$ limit register. Flag is reset to 0 when one of the following two conditions is met: (1) The controller writes a one to this bit. (2) The measured voltage decreases below the programmed $V_{HIGH}$ limit minus the programmed $V_{HYST}$ value (See <i>Figure 9</i> ). The alert will only self-clear if the Alert Hold bit is cleared in the Configuration register. If the Alert Hold bit is set, the only way to clear an over range alert is to write a one to this bit.
0	Under Range Alert Flag	Bit is set to 1 when the measured voltage falls below the $V_{LOW}$ limit stored in the programmable $V_{LOW}$ limit register. Flag is reset to 0 when one of the following two conditions is met: (1) The controller writes a one to this bit. (2) The measured voltage increases above the programmed $V_{LOW}$ limit plus the programmed $V_{HYST}$ value. The alert will only self-clear if the Alert Hold bit is cleared in the Configuration register. If the Alert Hold bit is set, the only way to clear an under range alert is to write a one to this bit.

### 1.6.4 Configuration Register

Pointer Address 02h (Read/Write)

Default Value: 00h

D7	D6	D5	D4	D3	D2	D1	D0
Cycle Time [2:0]			Alert Hold	Alert Flag Enable	Alert Pin Enable	0	Polarity

Cycle Time[2:0]			Conversion Interval	Typical $f_{\text{convert}}$ (kSPS)
D7	D6	D5		
0	0	0	Mode Disabled	0
0	0	1	$T_{\text{convert}} \times 32$	27
0	1	0	$T_{\text{convert}} \times 64$	13.5
0	1	1	$T_{\text{convert}} \times 128$	6.7
1	0	0	$T_{\text{convert}} \times 256$	3.4
1	0	1	$T_{\text{convert}} \times 512$	1.7
1	1	0	$T_{\text{convert}} \times 1024$	0.9
1	1	1	$T_{\text{convert}} \times 2048$	0.4

Bits	Name	Description
7:5	Cycle Time	Configures Automatic Conversion mode. When these bits are set to zeros, the automatic conversion mode is disabled. This is the case at power-up. When these bits are set to a non-zero value, the ADC will begin operating in automatic conversion mode. (See Section 1.9). The Cycle Time table shows how different values provide various conversion intervals.
4	Alert Hold	0: Alerts will self-clear when the measured voltage moves within the limits by more than the hysteresis register value. 1: Alerts will not self-clear and are only cleared when a one is written to the alert high flag or the alert low flag in the Alert Status register.
3	Alert Flag Enable	0: Disables alert status bit [D15] in the Conversion Result register. 1: Enables alert status bit [D15] in the Conversion Result register.
2	Alert Pin Enable	0: Disables the ALERT output pin. The ALERT output will TRI-STATE when the pin is disabled. 1: Enables the ALERT output pin. *This bit does not apply to the ADC101C027.
1	Reserved	Always reads zeros. Zeros must be written to these bits.
0	Polarity	This bit configures the active level polarity of the ALERT output pin. 0: Sets the ALERT pin to active low. 1: Sets the ALERT pin to active high. *This bit does not apply to the ADC101C027.

### 1.6.5 $V_{\text{Low}}$ -- Alert Limit Register - Under Range

Pointer Address 03h (Read/Write)

Default Value: 0000h

D15	D14	D13	D12	D11	D10	D9	D8
Reserved				$V_{\text{Low}}$ Limit[9:6]			

D7	D6	D5	D4	D3	D2	D1	D0
$V_{\text{Low}}$ Limit[5:0]						Reserved	

Bits	Name	Description
15:12	Reserved	Always reads zeros. Zeros must be written to these bits.
11:2	$V_{\text{Low}}$ Limit	Sets the lower limit threshold used to determine the alert condition. If the conversion moves lower than this limit, a $V_{\text{Low}}$ alert is generated.
1:0	Reserved	Always reads zeros. Zeros must be written to these bits.

**1.6.6  $V_{HIGH}$  -- Alert Limit Register - Over Range**

Pointer Address 04h (Read/Write)

Default Value: 0FFFh

D15	D14	D13	D12	D11	D10	D9	D8
Reserved				$V_{HIGH}$ Limit[9:6]			

D7	D6	D5	D4	D3	D2	D1	D0
$V_{HIGH}$ Limit[5:0]						Reserved	

Bits	Name	Description
15:12	Reserved	Always reads zeros. Zeros must be written to these bits.
11:2	$V_{HIGH}$ Limit	Sets the upper limit threshold used to determine the alert condition. If the conversion moves higher than this limit, a $V_{HIGH}$ alert is generated.
1:0	Reserved	Always reads zeros. Zeros must be written to these bits.

**1.6.7  $V_{HYST}$  -- Alert Hysteresis Register**

Pointer Address 05h (Read/Write)

Default Value: 0000h

D15	D14	D13	D12	D11	D10	D9	D8
Reserved				Hysteresis[9:6]			

D7	D6	D5	D4	D3	D2	D1	D0
Hysteresis[5:0]						Reserved	

Bits	Name	Description
15:12	Reserved	Always reads zeros. Zeros must be written to these bits.
11:2	Hysteresis	Sets the hysteresis value used to determine the alert condition. After a $V_{HIGH}$ or $V_{LOW}$ alert occurs, the conversion result must move within the $V_{HIGH}$ or $V_{LOW}$ limit by more than this value to clear the alert condition. Note: If the Alert Hold bit is set in the configuration register, alert conditions will not self-clear.
1:0	Reserved	Always reads zeros. Zeros must be written to these bits.

**1.6.8 V<sub>MIN</sub> -- Lowest Conversion Register**

Pointer Address 06h (Read/Write)

Default Value: 0FFFh

D15	D14	D13	D12	D11	D10	D9	D8
Reserved				Lowest Conversion[9:6]			

D7	D6	D5	D4	D3	D2	D1	D0
Lowest Conversion[5:0]						Reserved	

Bits	Name	Description
15:12	Reserved	Always reads zeros. Zeros must be written to these bits.
11:2	Lowest Conversion	Contains the Lowest Conversion result. Each conversion result is compared against the contents of this register. If the value is lower, it becomes the lowest conversion and replaces the current value. If the value is higher, the register contents remain unchanged. The lowest conversion value can be cleared at any time by writing 0FFFh to this register. The value of this register will update automatically when the automatic conversion mode is enabled.
1:0	Reserved	Always reads zeros. Zeros must be written to these bits.

**1.6.9 V<sub>MAX</sub> -- Highest Conversion Register**

Pointer Address 07h (Read/Write)

Default Value: 0000h

D15	D14	D13	D12	D11	D10	D9	D8
Reserved				Highest Conversion[9:6]			

D7	D6	D5	D4	D3	D2	D1	D0
Highest Conversion[5:0]						Reserved	

Bits	Name	Description
15:12	Reserved	Always reads zeros. Zeros must be written to these bits.
11:2	Highest Conversion	Contains the Highest Conversion result. Each conversion result is compared against the contents of this register. If the value is higher, it becomes the highest conversion and replaces the previous value. If the value is lower, the register contents remain unchanged. The highest conversion value can be cleared at any time by writing 0000h to this register. The value of this register will update automatically when the automatic conversion mode is enabled.
1:0	Reserved	Always reads zeros. Zeros must be written to these bits.

## 1.7 SERIAL INTERFACE

The I<sup>2</sup>C-compatible interface operates in all three speed modes. Standard mode (100kHz) and Fast mode (400kHz) are functionally the same and will be referred to as Standard-Fast mode in this document. High-Speed mode (3.4MHz) is an extension of Standard-Fast mode and will be referred to as Hs-mode in this document. The following diagrams describe the timing relationships of the clock (SCL) and data (SDA) signals. Pull-up resistors or current sources are required on the SCL and SDA busses to pull them high when they are not being driven low. A logic zero is transmitted by driving the output low. A logic high is transmitted by releasing the output and allowing it to be pulled-up externally. The appropriate pull-up resistor values will depend upon the total bus capacitance and operating speed. The ADC101C021 offers extended ESD tolerance (8kV HBM) for the I<sup>2</sup>C bus pins (SCL & SDA) allowing extension of the bus across multiple boards without extra ESD protection.

### 1.7.1 Basic I<sup>2</sup>C Protocol

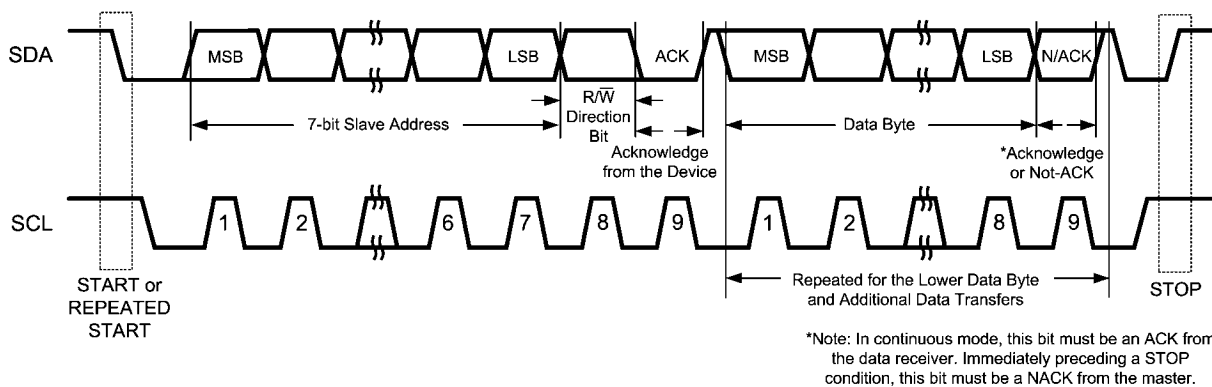
The I<sup>2</sup>C interface is bi-directional and allows multiple devices to operate on the same bus. The bus consists of master devices and slave devices which can communicate back and forth over the I<sup>2</sup>C interface. Master devices control the bus and are typically microcontrollers, FPGAs, DSPs, or other digital controllers. Slave devices are controlled by a master and are typically peripheral devices such as the ADC101C021. To support multiple devices on the same bus, each slave has a unique hardware address which is referred to as the "slave address." To communicate with a particular device on the bus, the controller (master) sends the slave address and listens for a response from the slave. This response is referred to as an acknowledge bit. If a slave on the bus is addressed correctly, it Acknowledges(ACKs) the master by

driving the SDA bus low. If the address doesn't match a device's slave address, it Not-acknowledges(NACKs) the master by letting SDA be pulled high. ACKs also occur on the bus when data is being transmitted. When the master is writing data, the slave ACKs after every data byte is successfully received. When the master is reading data, the master ACKs after every data byte is received to let the slave know it wants to receive another data byte. When the master wants to stop reading, it NACKs after the last data byte and creates a stop condition on the bus.

All communication on the bus begins with either a Start condition or a Repeated Start condition. The protocol for starting the bus varies between Standard-Fast mode and Hs-mode. In Standard-Fast mode, the master generates a Start condition by driving SDA from high to low while SCL is high. In Hs-mode, starting the bus is more complicated. Please refer to section 1.7.3 for the full details of a Hs-mode Start condition. A Repeated Start is generated to address a different device or register, or to switch between read and write modes. The master generates a Repeated Start condition by driving SDA low while SCL is high. Following the Repeated Start, the master sends out the slave address and a read/write bit as shown in *Figure 7*. The bus continues to operate in the same speed mode as before the Repeated Start condition.

All communication on the bus ends with a Stop condition. In either Standard-Fast mode or Hs-Mode, a Stop condition occurs when SDA is pulled from low to high while SCL is high. After a Stop condition, the bus remains idle until a master generates a Start condition.

Please refer to the Philips I<sup>2</sup>C® Specification (Version 2.1 Jan, 2000) for a detailed description of the serial interface.



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FIGURE 7. Basic Operation.

### 1.7.2 Standard-Fast Mode

In Standard-Fast mode, the master generates a start condition by driving SDA from high to low while SCL is high. The start condition is always followed by a 7-bit slave address and a Read/Write bit. After these 8 bits have been transmitted by the master, SDA is released by the master and the ADC101C021 either ACKs or NACKs the address. If the slave address matches, the ADC101C021 ACKs the master. If the address doesn't match, the ADC101C021 NACKs the master. For a **write** operation, the master follows the ACK by sending the 8-bit register address pointer to the ADC. Then the ADC101C021 ACKs the transfer by driving SDA low. Next, the master sends the upper 8-bits to the ADC101C021. Then

the ADC101C021 ACKs the transfer by driving SDA low. For a single byte transfer, the master should generate a stop condition at this point. For a 2-byte write operation, the lower 8-bits are sent by the master. The ADC101C021 then ACKs the transfer, and the master either sends another pair of data bytes, generates a Repeated Start condition to read or write another register, or generates a Stop condition to end communication.

A **read** operation can take place either of two ways:

If the address pointer is pre-set before the read operation, the desired register can be read immediately following the slave address. In this case, the upper 8-bits of the register, set by the pre-set address pointer, are sent out by the ADC. For a

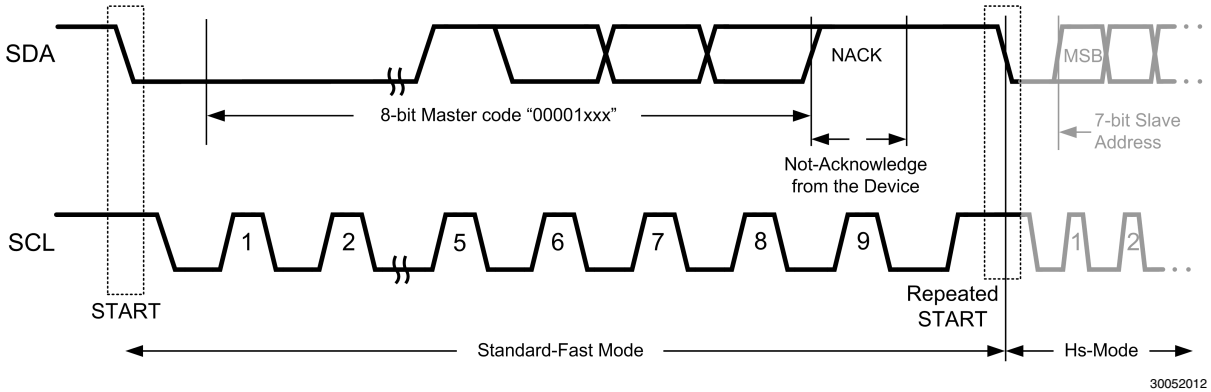
single byte read operation, the Master sends a NACK to the ADC and generates a Stop condition to end communication after receiving 8-bits of data. For a 2-byte read operation, the Master continues the transmission by sending an ACK to the ADC. Then, the ADC sends out the lower 8-bits of the ADC register. At this point, the master either sends; an ACK to receive more data or, a NACK followed by a Stop or Repeated Start. If the master sends an ACK, the ADC sends the next upper data byte, and the read cycle repeats.

If the address pointer needs to be set, the ADC101C021 needs to write to the device and set the address pointer before reading from the desired register. This type of read requires a start, the slave address, a write bit, the address pointer, a Repeated Start, the slave address, and a read bit (refer to Figure 12). Following this sequence, the ADC sends out the upper 8-bits of the register. For a single byte read operation, the Master must send a NACK to the ADC and generate a Stop condition to end communication. For a 2-Byte write operation, the Master sends an ACK to the ADC. Then, the ADC sends out the lower 8-bits of the ADC register. At this point, the master sends either an ACK to receive more data, or a NACK followed by a Stop or Repeated Start. If the master sends an ACK, the ADC sends another pair of data bytes, and the read cycle will repeat. The number of data words that can be read is unlimited.

**1.7.3 High-Speed (Hs) Mode**

For Hs-mode, the sequence of events to begin communication differs slightly from Standard-Fast mode. Figure 8 describes this in further detail. Initially, the bus begins running in Standard-Fast mode. The master generates a Start condition and sends the 8-bit Hs master code (00001xxx) to the ADC101C021. Next, the ADC101C021 responds with a NACK. Once the SCL line has been pulled to a high level, the master switches to Hs-mode by increasing the bus speed and generating a Repeated Start condition (driving SDA low while SCL is pulled high). At this point, the master sends the slave address to the ADC101C021, and communication continues as shown above in the "Basic Operation" Diagram (see Figure 7).

When the master generates a Repeated Start condition while in Hs-mode, the bus stays in Hs-mode awaiting the slave address from the master. The bus continues to run in Hs-mode until a Stop condition is generated by the master. When the master generates a Stop condition on the bus, the bus must be started in Standard-Fast mode again before increasing the bus speed and switching to Hs-mode.



**FIGURE 8. Beginning Hs-Mode Communication**

**1.7.4 I<sup>2</sup>C Slave (Hardware) Address**

The ADC has a seven-bit hardware address which is also referred to as a slave address. For the ADC101C027, the address is configured by the ADDR address selection input. ADDR can be grounded, left floating, or tied to V<sub>A</sub>. If desired, ADDR can be set to V<sub>A</sub>/2 rather than left floating. The state of the ADDR input sets the hardware address that the ADC responds to on the I<sup>2</sup>C bus (see Table 1). For the ADC101C021, the hardware address is not pin-configurable and is set to 1010100. The diagrams in Section 1.10 describe how the I<sup>2</sup>C controller should address the ADC via the I<sup>2</sup>C interface.

**TABLE 1. Slave Addresses**

Slave Address [A6 - A0]	ADC101C027*	ADC101C021*
	ADDR	
1010000	Floating	-----
1010001	GND	-----
1010010	V <sub>A</sub>	-----
1010100	-----	Single Address
1010101	-----	-----
1010110	-----	-----
1011000	-----	-----
1011001	-----	-----
1011010	-----	-----

\* Pin-compatible alternatives to the ADC101C021 and the ADC101C027 are available with additional address options.

## 1.8 ALERT FUNCTION

The ALERT function is an "out-of-range" indicator. At the end of every conversion, the measured voltage is compared to the values in the  $V_{HIGH}$  and  $V_{LOW}$  registers. If the measured voltage exceeds the value stored in  $V_{HIGH}$  or falls below the value stored in  $V_{LOW}$ , an alert condition occurs. The Alert condition is indicated in up to three places. First, the alert condition always causes either or both of the alert flags in the Alert Status register to go high. If the measured voltage exceeds the  $V_{HIGH}$  limit, the Over Range Alert Flag is set. If the measured voltage falls below the  $V_{LOW}$  limit, the Under Range Alert Flag is set. Second, if the Alert Flag Enable bit is set in the Configuration register, the alert condition also sets the MSB of the Conversion Result register. Third, if the Alert Pin Enable bit is set in the Configuration register, the ALERT output becomes active (see Figure 9). The ALERT output can be configured as an active high or active low output via the Polarity bit in the Configuration register. If the Polarity bit is set, the ALERT output is configured as active low. If the Polarity bit is not set, the ALERT output is configured as active high.

The Over Range Alert condition is cleared when one of the following two conditions is met:

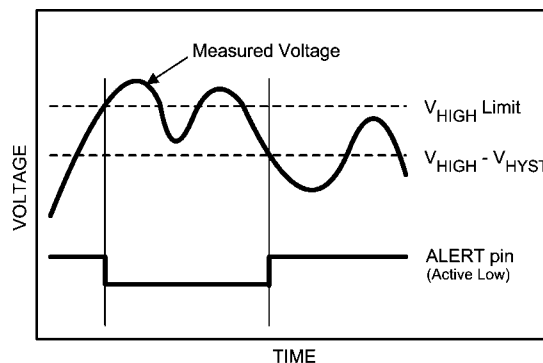
1. The controller writes a one to the Over Range Alert Flag bit.
2. The measured voltage reduces below the programmed  $V_{HIGH}$  limit minus the programmed  $V_{HYST}$  value and the Alert Hold bit is cleared in the Configuration register. (see Figure 9). If the Alert Hold bit is set, the alert condition persists and only clears when a one is written to the Over Range Alert Flag bit.

The Under Range Alert condition is cleared when one of the following two conditions is met:

1. The controller writes a one to the Under Range Alert Flag bit.
2. The measured voltage increases above the programmed  $V_{LOW}$  limit plus the programmed  $V_{HYST}$  value and the Alert Hold bit is cleared in the Configuration register. If the Alert Hold bit is set, the alert condition persists and only clears when a one is written to the Under Range Alert Flag bit.

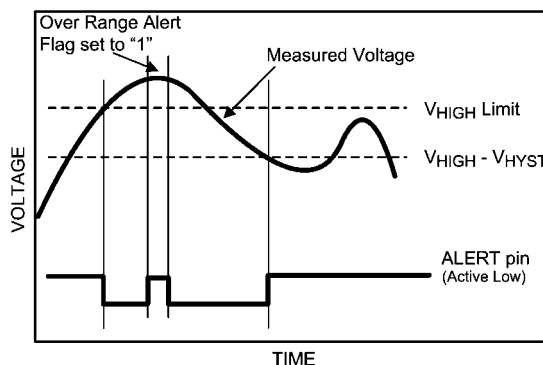
If the alert condition has been cleared by writing a one to the alert flag while the measured voltage still violates the  $V_{HIGH}$  or  $V_{LOW}$  limits, an alert condition will occur again after the completion of the next conversion (see Figure 10).

Alert conditions only occur if the input voltage exceeds the  $V_{HIGH}$  limit or falls below the  $V_{LOW}$  limit at the sample-hold instant. The input voltage can exceed the  $V_{HIGH}$  limit or fall below the  $V_{LOW}$  limit briefly between conversions without causing an alert condition.



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FIGURE 9. Alert condition cleared when measured voltage crosses  $V_{HIGH} - V_{HYST}$



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FIGURE 10. Alert condition cleared by writing a "1" to the Alert Flag.

## 1.9 AUTOMATIC CONVERSION MODE

The automatic conversion mode configures the ADC to continually perform conversions without receiving "read" instructions from the controller over the I<sup>2</sup>C interface. The mode is activated by writing a non-zero value into the Cycle Time bits - D[7:5] - of the configuration register (see section 1.6.4). Once the ADC101C021 enters this mode, the internal oscillator is always enabled. The ADC's control logic samples the input at the sample rate set by the cycle time bits. Although the conversion result is not transmitted by the 2-wire interface, it is stored in the conversion result register and updates the various status registers of the device.

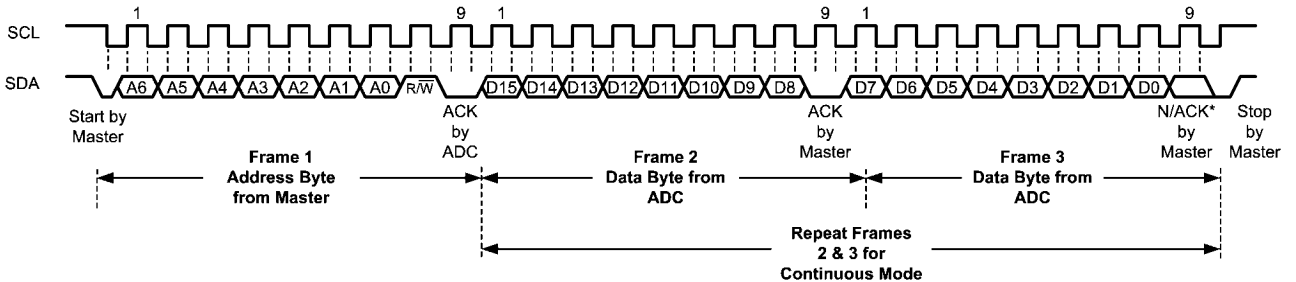
In automatic conversion mode, the out-of-range alert function is active and updates after every conversion. The ADC can operate independently of the controller in automatic conversion mode. When the input signal goes "out-of-range", an alert signal is sent to the controller. The controller can then read the status registers and determine the source of the alert condition. Also, comparison and updating of the  $V_{MIN}$  and  $V_{MAX}$  registers occur after every conversion in automatic conversion mode. The controller can occasionally read the  $V_{MIN}$  and/or  $V_{MAX}$  registers to determine the sampled input extremes. These register values persist until the user resets the  $V_{MIN}$  and  $V_{MAX}$  registers. These two features are useful in system monitoring, peak detection, and sensing applications.

### 1.10 COMMUNICATING WITH THE ADC101C021

The ADC101C021's data registers are selected by the address pointer (see Section 1.6.1). To read/write a specific data register, the pointer must be set to that register's address. The pointer is always written at the beginning of a write operation. When the pointer needs to be updated for a read cycle, a write

operation must precede the read operation to set the pointer address correctly. On the other hand, if the pointer is preset correctly, a read operation can occur without writing the address pointer register. The following timing diagrams describe the various read and write operations supported by the ADC.

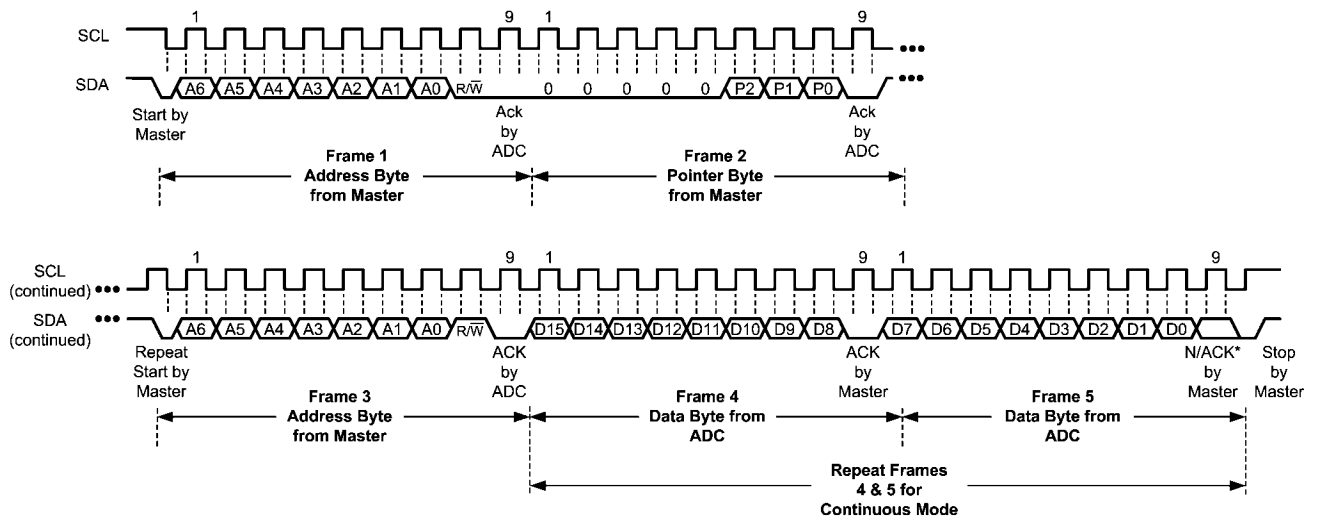
#### 1.10.1 Reading from a 2-Byte ADC Register



\*Note: In continuous mode, this bit must be an ACK. Immediately preceding a STOP condition, this bit must be a NACK.

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FIGURE 11. (a) Typical Read from a 2-Byte ADC Register with Preset Pointer



\*Note: In continuous mode, this bit must be an ACK. Immediately preceding a STOP condition, this bit must be a NACK.

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FIGURE 12. (b) Typical Pointer Set Followed by Immediate Read of a 2-Byte ADC Register



1.10.2 Reading from a 1-Byte ADC Register

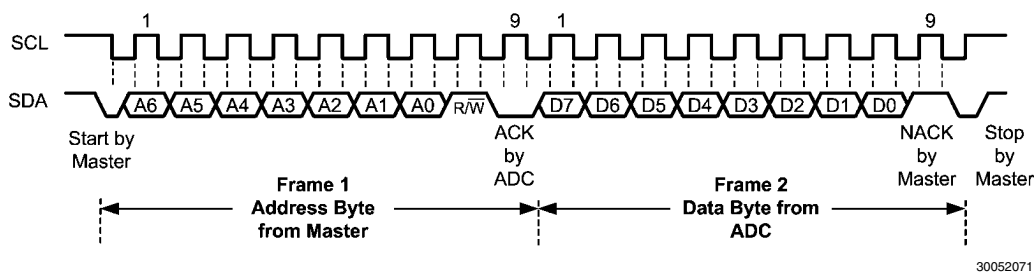


FIGURE 13. (a) Typical Read from a 1-Byte ADC Register with Preset Pointer

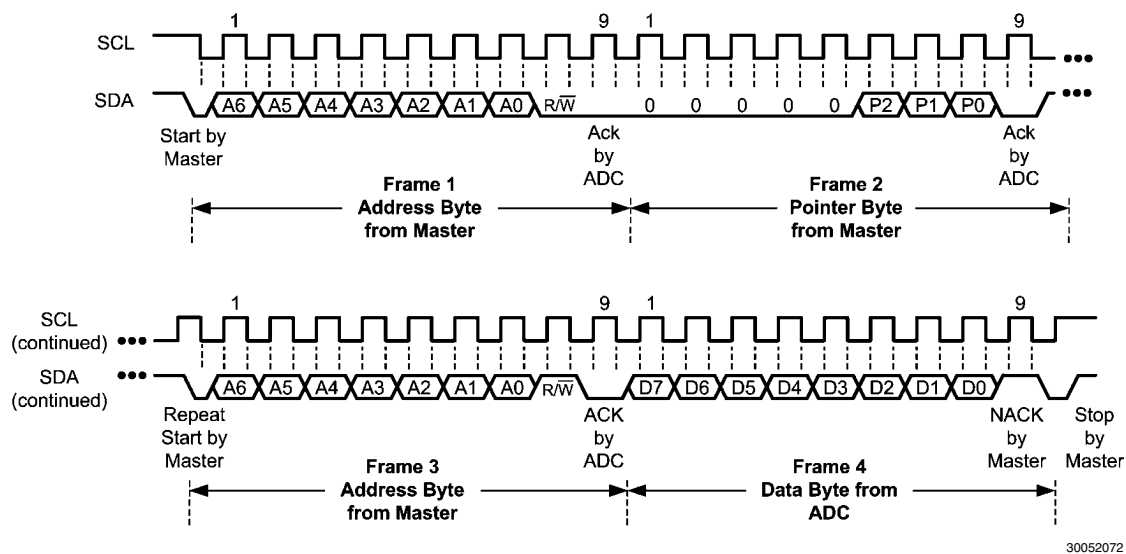
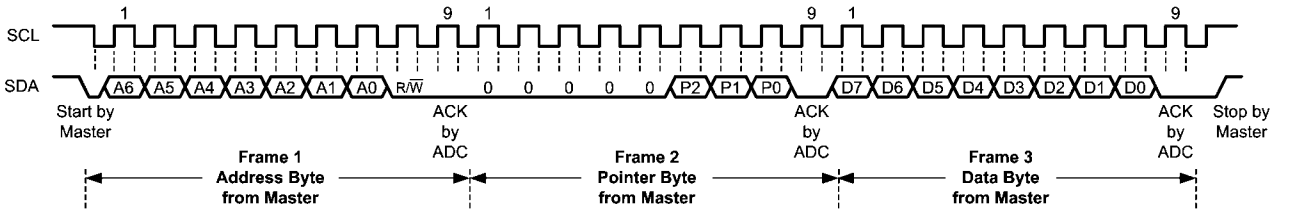


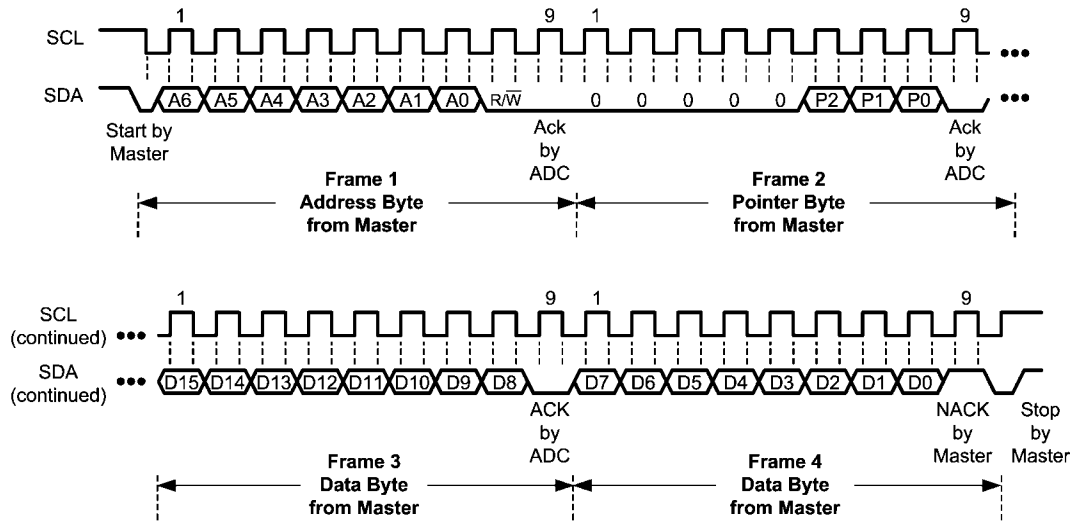
FIGURE 14. (b) Typical Pointer Set Followed by Immediate Read of a 1-Byte ADC Register

1.10.3 Writing to an ADC Register



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FIGURE 15. (a) Typical Write to a 1-Byte ADC Register



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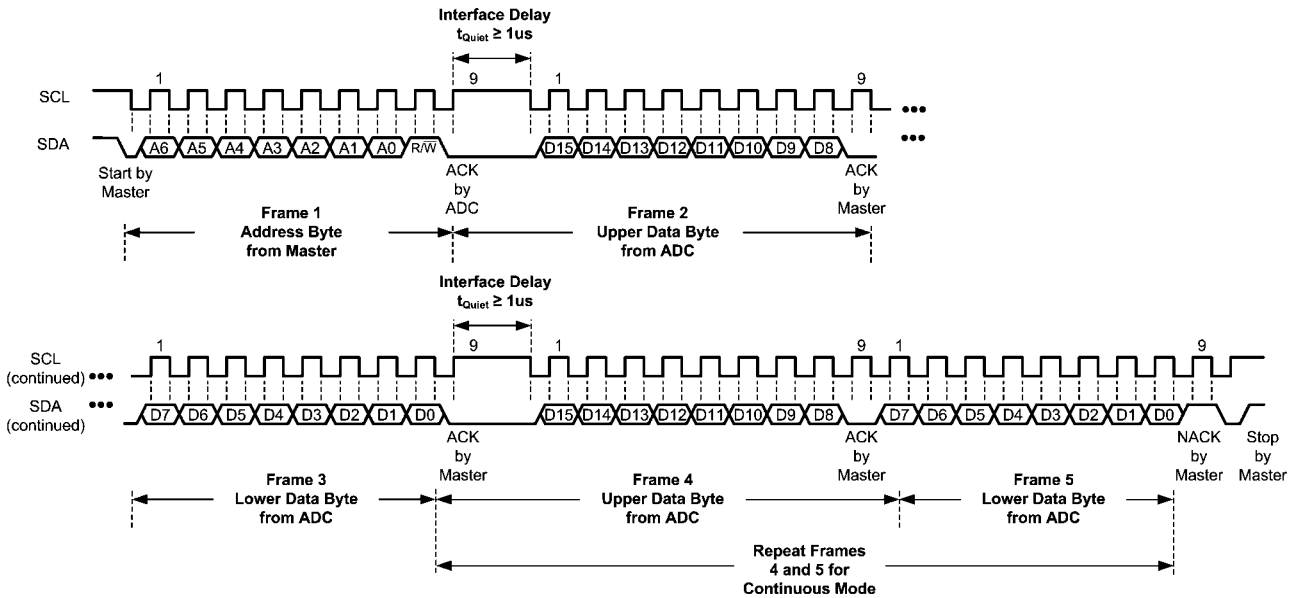
FIGURE 16. (b) Typical Write to a 2-Byte ADC Register

### 1.11 QUIET INTERFACE MODE

To improve performance at High Speed, operate the ADC in Quiet Interface Mode. This mode provides improved INL and DNL performance in I<sup>2</sup>C Hs-Mode (3.4MHz). The Quiet Interface mode provides a maximum throughput rate of 162ksps. *Figure 17* describes how to read the conversion result register in this mode. Basically, the Master needs to release SCL for

at least 1µs before the MSB of every upper data byte. The diagram assumes that the address pointer register is set to its default value.

Quiet Interface mode will only improve INL and DNL performance in Hs-Mode. Standard and Fast mode performance is unaffected by the Quiet Interface mode.



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FIGURE 17. Reading in Quiet Interface Mode

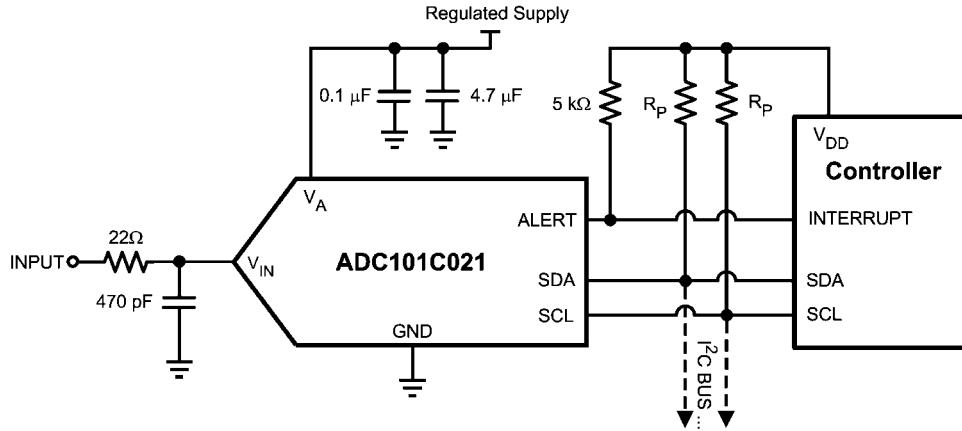
## 2.0 Applications Information

### 2.1 TYPICAL APPLICATION CIRCUIT

A typical application circuit is shown in *Figure 18*. The analog supply is bypassed with a capacitor network located close to the ADC101C021. The ADC uses the analog supply ( $V_A$ ) as its reference voltage, so it is very important that  $V_A$  be kept as clean as possible. Due to the low power requirements of the ADC101C021, it is possible to use a precision reference as a power supply. The pull-up resistors ( $R_P$ ) should be powered by the controller's supply. It is important that the pull-up resistors are pulled to the same voltage potential  $V_A$  is set to. This will ensure that the logic levels of all devices on the bus are compatible. If the controller's supply is noisy, an appropriate

bypass capacitor should be added between the controller's supply pin and the pull-up resistors. For Hs-mode applications, this bypass capacitance will improve the accuracy of the ADC.

The value of the pull-up resistors ( $R_P$ ) depends upon the characteristics of each particular I<sup>2</sup>C bus. The I<sup>2</sup>C specification describes how to choose an appropriate value. As a general rule-of-thumb, we suggest using a 1k $\Omega$  resistor for Hs-mode bus configurations and a 5k $\Omega$  resistor for Standard or Fast Mode bus configurations. Depending upon the bus capacitance, these values may not be sufficient to meet the timing requirements of the I<sup>2</sup>C bus specification. Please see the I<sup>2</sup>C specification for further information.



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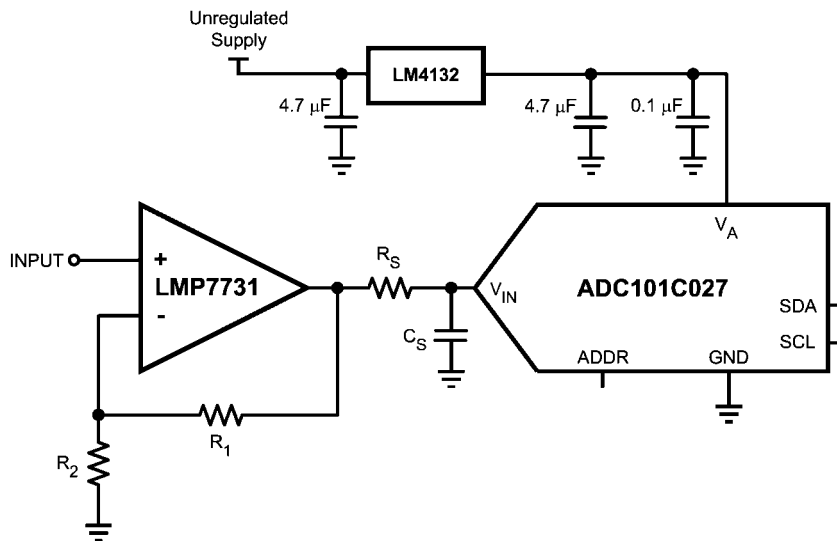
FIGURE 18. Typical Application Circuit

### 2.2 BUFFERED INPUT

A buffered input application circuit is shown in *Figure 19*. The analog input is buffered by National's LMP7731. The non-inverting amplifier configuration provides a buffered gain stage for a single ended source. This application circuit is good for

single-ended sensor interface. The input must have a DC bias level that keeps the ADC input signal from swinging below GND or above the supply (+5V in this case).

The LM4132, with its 0.05% accuracy over temperature, is an excellent choice as a reference source for the ADC101C021.

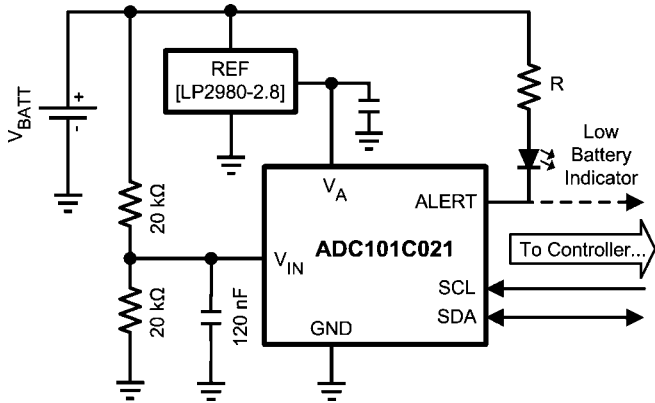


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FIGURE 19. Buffered Input Circuit

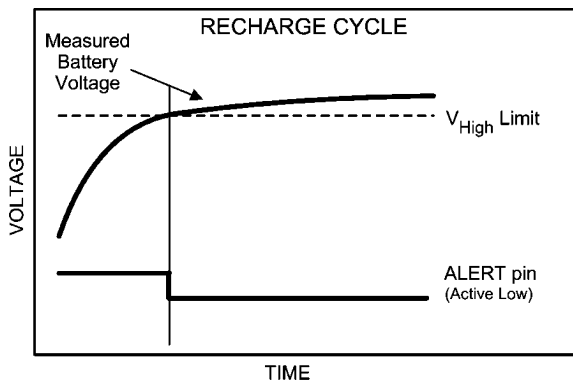
### 2.3 INTELLIGENT BATTERY MONITOR

The ADC101C021 is easily used as an intelligent battery monitor. The simple circuit shown in *Figure 20*, uses the ADC101C021, the LP2980 fixed reference, and a resistor divider to implement an intelligent battery monitor with a window supervisory feature. The window supervisory feature is implemented by the "out of range" alert function. When the battery is recharging, the Over Range Alert will indicate that the charging cycle is complete (see *Figure 21*). When the battery is nearing depletion, the Under Range Alert will indicate that the battery is low (see *Figure 22*).



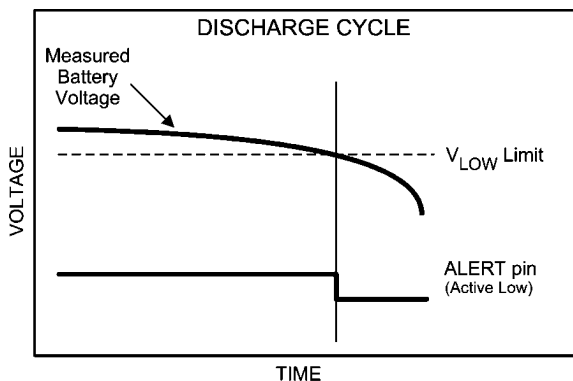
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FIGURE 20. Intelligent Battery Monitor Circuit



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FIGURE 21. Recharge Cycle



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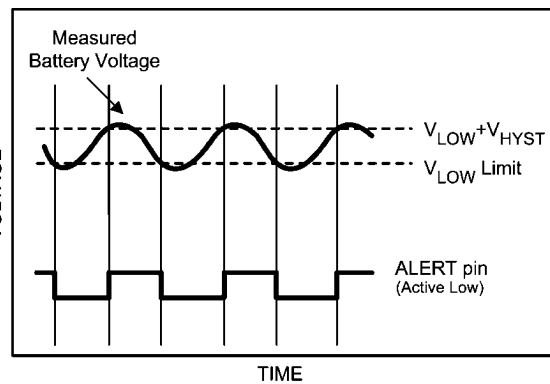
FIGURE 22. Discharge Cycle

In addition to the window supervisory feature, the ADC101C021 will allow the controller to read the battery voltage at any time during operation. Reading the conversion result via the I<sup>2</sup>C interface provides an accurate voltage reading.

The accurate voltage reading and the alert feature will allow a controller to improve the efficiency of a battery-powered device. During the discharge cycle, the controller can switch to a low-battery mode, safely suspend operation, or report a precise battery level to the user. During the recharge cycle, the controller can implement an intelligent recharge cycle, decreasing the charge rate when the battery charge nears capacity.

#### 2.3.1 Trickle Charge Controller

While a battery is discharging, the ADC101C021 can be used to control a trickle charge to keep the battery near full capacity (see *Figure 23*). When the alert output is active, the battery will recharge. An intelligent recharge cycle will prevent overcharging and damaging the battery. With a trickle charge, the battery powered device can be disconnected from the charger at any time with a full charge.



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FIGURE 23. Trickle Charge

## 2.4 LAYOUT, GROUNDING, AND BYPASSING

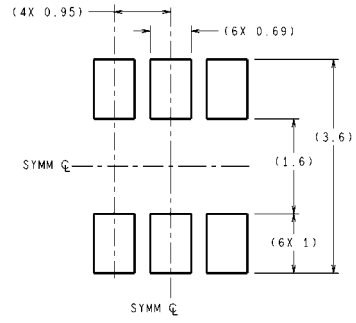
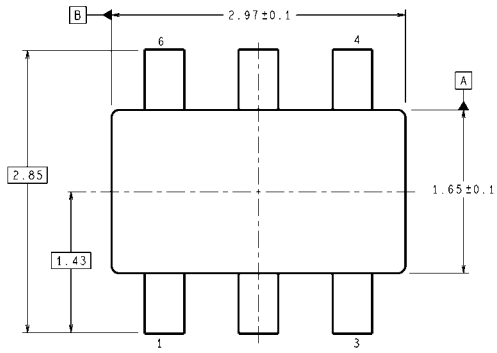
For best accuracy and minimum noise, the printed circuit board containing the ADC101C021 should have separate analog and digital areas. The areas are defined by the locations of the analog and digital power planes. Both of these planes should be located on the same board layer. There should be a single ground plane. A single, solid ground plane is preferred if digital return current does not flow through the analog ground area. Frequently a single ground plane design will utilize a "fencing" technique to prevent the mixing of analog and digital ground currents. Separate ground planes should only be utilized when the fencing technique is inadequate. The separate ground planes must be connected in one place, preferably near the ADC101C021. Special care is re-

quired to guarantee that signals do not pass over power plane boundaries. They must always have a continuous return path below their traces.

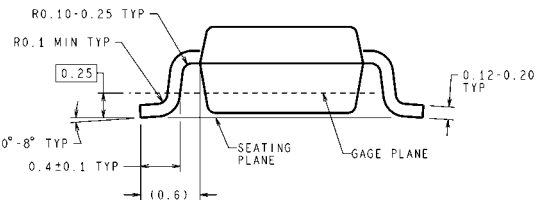
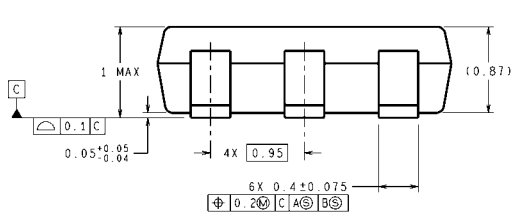
The ADC101C021 power supply should be bypassed with a 4.7 $\mu$ F and a 0.1 $\mu$ F capacitor as close as possible to the device with the 0.1 $\mu$ F right at the device supply pin. The 4.7 $\mu$ F capacitor should be a tantalum type and the 0.1 $\mu$ F capacitor should be a low ESL type. The power supply for the ADC101C021 should only be used for analog circuits.

Avoid crossover of analog and digital signals and keep the clock and data lines on the component side of the board. The clock and data lines should have controlled impedances.

**Physical Dimensions** inches (millimeters) unless otherwise noted



RECOMMENDED LAND PATTERN



DIMENSIONS ARE IN MILLIMETERS

MK06A (Rev D)

**6-Lead TSOT**  
**Order Numbers ADC101C021CIMK & ADC101C027CIMK**  
**NS Package Number MK06A**

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Data Converters	<a href="http://www.national.com/adc">www.national.com/adc</a>	Distributors	<a href="http://www.national.com/contacts">www.national.com/contacts</a>
Displays	<a href="http://www.national.com/displays">www.national.com/displays</a>	Green Compliance	<a href="http://www.national.com/quality/green">www.national.com/quality/green</a>
Ethernet	<a href="http://www.national.com/ethernet">www.national.com/ethernet</a>	Packaging	<a href="http://www.national.com/packaging">www.national.com/packaging</a>
Interface	<a href="http://www.national.com/interface">www.national.com/interface</a>	Quality and Reliability	<a href="http://www.national.com/quality">www.national.com/quality</a>
LVDS	<a href="http://www.national.com/lvds">www.national.com/lvds</a>	Reference Designs	<a href="http://www.national.com/refdesigns">www.national.com/refdesigns</a>
Power Management	<a href="http://www.national.com/power">www.national.com/power</a>	Feedback	<a href="http://www.national.com/feedback">www.national.com/feedback</a>
Switching Regulators	<a href="http://www.national.com/switchers">www.national.com/switchers</a>		
LDOs	<a href="http://www.national.com/lido">www.national.com/lido</a>		
LED Lighting	<a href="http://www.national.com/led">www.national.com/led</a>		
PowerWise	<a href="http://www.national.com/powerwise">www.national.com/powerwise</a>		
Serial Digital Interface (SDI)	<a href="http://www.national.com/sdi">www.national.com/sdi</a>		
Temperature Sensors	<a href="http://www.national.com/tempsensors">www.national.com/tempsensors</a>		
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Life support devices or systems are devices which (a) are intended for surgical implant into the body, or (b) support or sustain life and whose failure to perform when properly used in accordance with instructions for use provided in the labeling can be reasonably expected to result in a significant injury to the user. A critical component is any component in a life support device or system whose failure to perform can be reasonably expected to cause the failure of the life support device or system or to affect its safety or effectiveness.

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